



ZARATHRUSTA BY THE WHIZ KIDZ

LOADING

COMMODORE AMIGA

A500, A1000 and A2000. You are advised to disconnect all hardware from your computer. Insert Kickstart if required. Insert the game disc. The game takes a few seconds to load.

THE MISSION

The Resistance is about to launch a major offensive against the Empire. In preparation for this, they have captured several starships, but they lack the essential power sources for these formidable craft, Klystron Pods.

You have been commissioned by the Resistance to steal these pods from the Empire's storage planets. To do so, you must locate the pod, hover just above it, activate your ship's tractor beam until the pod hooks up with your ship and then thrust away with the pod. You must then carry the pod away from the planet. You receive a bonus at the end of each successful mission.

The planets have different gravity rates and, as you progress through the game, some will have 'reverse gravity'.

GAMEPLAY

Your ship materialises above the planet you are about to explore, you must then negotiate the different caves trying to find the Klystron Pod somewhere on or within the planet.

You have three things to control while flying your ship:

1. Engine Thrusters.
2. Left/right steering.
3. Tractor Beam.

ENGINE THRUSTERS

These propel your ship in the direction that it is currently facing, they are your main defence against

the planet's gravity force that pulls you towards its surface.

LEFT/RIGHT STEERING

This rotates your ship either clockwise or anti-clockwise, determining in which direction your Engine Thrusters will thrust you.

TRACTOR BEAM

This is used for collecting the Klystron Pods and also for collecting extra fuel for your Engine Thrusters. The Tractor Beam can only be activated by hovering just above the object you wish to beam.

Once the Klystron Pod has been located you must beam it up to your ship (explained later) and then tow it away from the planet where your mother ship is awaiting to collect you and the Pod and transport you to the next planet in your conquest.

WEAPON SYSTEMS

PLASMA BOLTS

These are your main form of attack, used for most of the activity in the game.

THE LASER SCANNING DEVICE

Your ship also possesses a powerful laser which scans the cavern walls and destroys all enemies. It is normally used to destroy a group of obstacles together by rotating the ship whilst firing the laser. However this weapon uses a lot of fuel so use with care.

THE KLYSTRON PODS

There are three different types of Klystron Pods, all found atop a tall plinth somewhere on the surface of the planet. They are as follows:

STANDARD

These are picked up by the ship with the Tractor Beam. If the beam is activated over the pod it rises