



XBOX 360

XBOX
LIVE



TIGER WOODS PGA TOUR 06



EXCLUSIVE LICENSES



WARNING

Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support (see inside back cover).

IMPORTANT HEALTH WARNING ABOUT PLAYING VIDEO GAMES

PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights of patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit further from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

CHECK OUT



ONLINE AT WWW.EASPORTS.COM

COMPLETE CONTROLS

Master these controls and you'll be ready to take on Tiger Woods on any given Sunday.



GENERAL GAMEPLAY

SETTING UP A SHOT	ACTION	SWINGING OR IN-FLIGHT CONTROLS
		Swing/Putt
Shot trajectory/Putt power		
Change camera view		Trigger Gamebreaker moment/ Fast forward shot
Reset targeting marker and revert to default club choice		
Select shot type (see p. 6)		Watch a replay
Zoom to target		Mulligan (if ON)
		Powerboost (press repeatedly during your backswing for more boost)/Add ball spin (press repeatedly for more spin while moving the right stick in the direction you want to spin)
Call your shot (multiplayer only)	+	
Switch clubs	/ or ↑	Change max putting
Hole details		Trigger Psyche-Out moment
Access Pause menu		Access Pause menu

SWING CONTROLS

Both sticks work in unison to control your shots. The left stick controls the backswing and downswing, and the right stick determines where the club hits the ball—and the resulting trajectory of the ball's flight.

NOTE: You can switch the functionality of the sticks in the Controller Setup section of the Pause menu, or by selecting **OPTIONS** from the Main menu.

SWING STICK

To hit the ball straight: Move   to begin your backswing—the closer you get to the peak of your backswing before moving   for your downswing, the closer your swing will be to 100% power.

If the club's potential power is more than the distance of the shot, shorten your backswing to compensate. For example, if your pitching wedge can hit the ball 90 yards, but the pin is only 45 yards away, use half of your backswing.



Make sure you hit the ball straight. If your swing is offline, the resulting shot won't be as accurate or powerful.

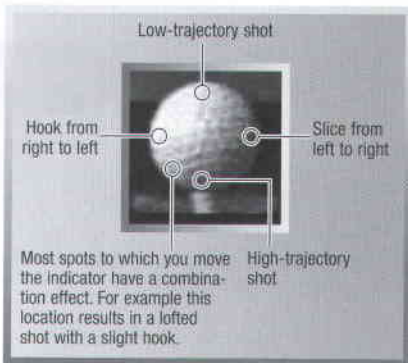


SHAPE STICK

Where the club impacts the ball determines the shot's trajectory. You control the point of impact with .

The golf ball graphic on the bottom-right corner of your screen is your guide. Move the impact indicator anywhere on the ball to dictate its flight. Wherever the indicator is located at the moment of your downswing determines how the ball is affected.

NOTE: Invert the Shape Stick in the Controller Setup section of the Pause menu or by selecting **OPTIONS** from the Main menu to reverse the effects of the indicator on the left/right side of the ball.



PUTTING CONTROLS

Read the greens and judge the distance to the cup before each putt.

READING THE GREEN

Use the green grid and various camera angles to determine the slope and speed of the green before you putt. The faster the beads move on the grid, the faster your ball rolls.

You may need to scope out your line from different perspectives. These are the camera angles available on the green:

- LB** Shows you the angle from behind the hole. Move  to rotate the view.
- A** Lets you see the ideal line to the hole.
- B** Raises the camera for an overhead view and zooms the camera to the targeting marker if it is 20 feet away or more.

SINKING PUTTS

Just as you would for any other shot type, you determine the power of your putts by how far you pull back on your putter. For example, on level ground, if the hole is five feet away and your maximum putting power is ten feet, you should only move back half way on your putter. You can change the maximum distance of your putter by pulling /  or pressing .

Also like the swing controls,  controls the impact indicator. Move the indicator  to add distance or  to take a little off a putt.

For elevation changes on the green, a good rule of thumb is to compensate by aiming an extra foot of distance for every inch of uphill or downhill. For example, if you have a ten-foot putt that is five inches uphill, aim five feet past the hole; aim five feet before the cup for a downhill putt.

SETTING UP THE GAME

The first thing you need to do is create a User Profile and a golfer using Game Face. Each User Profile can hold up to four unique Game Face golfers. Open the Game Face menu to create and manage your profiles.

GAME FACE

Select GAME FACE from the Main menu to bring your golfer to life. After your character looks exactly how you want, the Game Face menu is the place to increase your skills, purchase equipment from the Pro Shop, change your appearance, and more.

My Appearance

Choose a category and use the sliders to endlessly change the way you look and sound.

Pro Shop

This is where you reap the rewards of moving up the money list. No matter how skilled you are, buying better equipment improves your abilities. Use the Pro Shop search feature to find what you're looking for in a hurry.

NOTE: Get a better view by pulling  to turn a light on your golfer in the Pro Shop. Rotate your golfer by moving . When the light is on,  rotates the light.

My Skills

See the *Experience and Skill Tokens* section below for an explanation of the new method of increasing your skills.

My Animations

Be as funky or smooth as you want to be by customizing your swing using the My Swing feature and purchasing special animations.

In the Bag

Select the clubs you carry. You must have at least one driver, a sand wedge, a putter, and a 5-iron.

EXPERIENCE AND SKILL TOKENS

When you hit a good shot, you earn Skill Tokens for that type of shot. For example if you hit a 300-yard drive down the center of the fairway, the Power and Accuracy Skill Tokens appear on-screen to show what you've earned.

IMPROVING YOUR SKILLS

At the end of an event, the Experience Summary screen displays how many Skill Tokens you've earned in each of the six categories: General, Power, Accuracy, Concentration, Putting, and Spin. Press  to enter the My Skills section and increase your attributes using those Skill Tokens. The General Skill Tokens can be used to upgrade any of your ten skills. Other skills can only be upgraded with certain Skill Tokens.

EA SPORTS TIP: A great way to earn Skill Tokens and boost certain aspects of your game is by entering challenges tied to that skill. For example, if your putting game is lacking, enter putting challenges and rack up the Putting Skill Tokens.

MANAGING YOUR OWNED ITEMS AND BONUS MODIFIERS

As you purchase new items from the Pro Shop, you can transfer Bonus Modifiers from your old equipment to your new purchases. The Bonus Modifier screen of the My Skills section is the place to make sure your Bonus Modifiers are in the right place.

PLAYING THE GAME

When you want to play a round with no strings attached, a Play Now game is the quickest way to hit the links. Set up your Play Now settings in the Options menu so they're always ready to go at a moment's notice.



GAMEBREAKERS/GAMEBREAKER METER

Golf is all about confidence. When you fill your Gamebreaker Meter, rapidly tap **A** during your backswing to trigger a Gamebreaker moment. Gamebreakers allow you to hit the ball further and more accurately, while psyching out opponents to erode their confidence. When the Gamebreaker Meter is full you can trigger a Psyche-Out moment by pressing **Y** during your opponents swing.

WAGERING

Back your challenges with wagers before any shot or round. Bigger odds are given to special accomplishments, so reap the largest rewards completing the toughest tasks. Wagers before any shot are only available in single system multiplayer rounds.

SHOT SELECTION

Choose your shot type based on each situation. The default club selection may not always be your best choice.

Full	Set up a full swing with the selected club.
Punch	Produce a low-trajectory shot to minimize the effects of wind, or to shoot from under tree cover.
Pitch	Places the ball on the green with minimal roll from up to 60 yards away.
Flop	With a higher trajectory and less roll, this wedge shot has a maximum distance of 51 yards. Use it to fly over obstacles or to stick the ball on the green.
Chip	A useful shot when you are too far away for the putter. The maximum distance for a chip shot is 40 yards.
Power (putter only)	When on the green, you putt the ball along the ground to the cup.

COURSE OPTIONS

When you play a round other than a Play Now game, you're given many options to customize the game. Most of the options are self explanatory. Here's some info about the others:

Difficulty	Selecting TOUR difficulty turns off some of your gameplay aids and forces you to reconsider aggressive shot taking. Your reward is increased earnings for every match you win.
Specials	These are specific shot criteria that reward you for accomplishing unique objectives like hitting the ball off a tree and making par to earn a barkie.

SAVING AND LOADING

Be sure to save all your progress. You will be prompted to save when you have completed rounds, or when any change has been made to a specific character profile. When you start a round or game mode that has a previous save, you're able to continue where you left off with that specific character profile.

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox Live. Build your profile (your gamer card). Chat with your friends. Download content at Xbox Live Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

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EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com OR 30 DAYS AFTER THE LAST DAY OF THE 2005 SEASON.

CONNECTING

Before you can use Xbox Live, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox Live member. For more information about connecting, and to determine whether Xbox Live is available in your region, go to www.xbox.com/live.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

WELCOME TO *TIGER WOODS PGA TOUR® 06* ONLINE

Find an opponent based on your skill level, check out the latest EA News, and set your gameplay options for the games you host.

ONLINE TOURNAMENTS

Compete against an unlimited number of opponents in EA SPORTS sponsored events. Every player plays under the same rules and conditions to level the playing field. *Tiger Woods PGA TOUR 06®* automatically sets the game options.

CAREER MODE

It's Sunday and you're tied with Tiger Woods as you walk up to the 18th tee. Nervous? Experience the incredible intensity and pressure of championship golf like never before in Career mode. Use Game Face to create an up-and-coming golfer and then ascend the ranks of the PGA TOUR® by taking on your idols, one by one. You think you have what it takes to make a huge shot with Tiger Woods and a massive gallery watching?

You start your career as an amateur, working hard to improve your attributes and skills by completing your training and mastering certain skill challenges designed to help your all-around game. Eventually, you qualify to participate on the PGA TOUR by finishing Q-School, where you become a pro and earn your place on the TOUR.

After winning some events and being a top-ranked PGA TOUR Star player, you're invited to the four Major Championships. Win a grand slam—all four Majors in one year—and you unlock the ultimate test: a head-to-head showdown against Tiger Woods on each course.

OTHER GAME MODES

Traditional Games Play by yourself or take on your friends in these seven traditional game modes. Each game is described in detail when highlighted on screen.

NOTE: Press  to add golfers or  to remove them at the Character Select screen.

LIMITED 90-DAY WARRANTY

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Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.