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THE AMAZING SPIDER-MAN™

ACTIVISION®

WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to **www.xbox.com/support**.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

PEGI ratings and guidance applicable within PEGI markets only.

What is the PEGI System?

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:

The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:

For further information visit http://www.pegi.info and pegionline.eu

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FOR MORE INFORMATION, GO TO:

www.TheAmazingSpiderManGame.com
www.Facebook.com/TheAmazingSpiderManGame

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Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to **www.xbox.com/live** to learn more.

CONNECTING

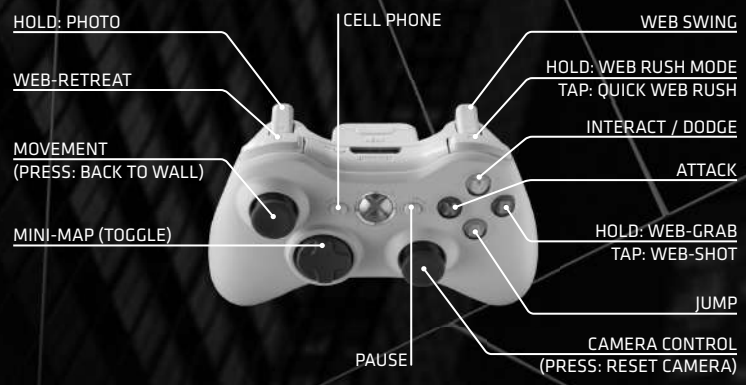
Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries**.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings**.

GAME CONTROLS



ADDITIONAL CONTROLS

WALL CRAWL: Hold LT toward a flat surface and press Y.

CANCEL WEB RUSH: Press B when in Web Rush mode.

WALL RUN: Hold RT while wall crawling (Manhattan only).

HIGH JUMP: Press and hold A (Manhattan only).

MAIN MENU

After starting the game and selecting a storage device, there are several options to choose from.

CONTINUE: Start from the last checkpoint reached in the game.

NEW GAME: Select your difficulty and begin a new game.

SETTINGS: Adjust your audio, brightness, game, difficulty, and the controls settings.

EXTRAS: View unlocked comic books, pictures taken, unlocked character bios, artwork and the credits.

CHALLENGES: Play available challenges and view each challenge's leaderboard rankings.

SAVING THE GAME

At certain points during the game, checkpoints will trigger, saving your progress. Older checkpoints are overwritten by newer ones. When the game is saving, an "Autosave Icon" is displayed at the bottom left of the screen.

PAUSE MENU

When pressing START several options are available in-game.

RESUME: Continue your currently paused game session.

OPTIONS: Adjust your audio, brightness, game, difficulty and control settings.

QUIT GAME: Quit the game and return to the Main Menu.

CELL PHONE MENU

When pressing BACK the Cell Phone is displayed, and contains several options to choose from.

MAP: Displays the map when in Manhattan, or level objectives and collectible information when inside a level.

MESSAGES: Displays messages that can be viewed.

EXPERIENCE UPGRADES: View and purchase available upgrades using experience points.

WEB TECH UPGRADES: View and purchase available upgrades using web tech pieces.

GAME STATS: View statistics about the player's progress in the game.

EXPERIENCE BAR: Displays current player level and experience progress toward leveling up.

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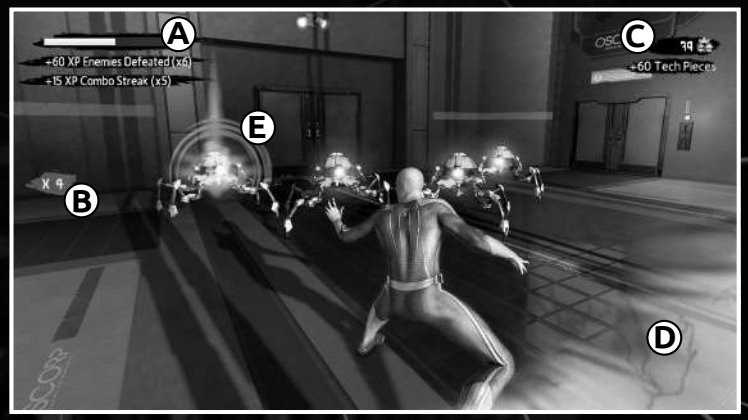
HEADS-UP DISPLAY (HUD)



A. EXPERIENCE BAR: Shows experience gains from successfully completing combat and objectives.

B. COMBO COUNTER: Counts the number of consecutive hits in the current combo. Sustaining damage resets the counter.

C. TECH PIECES: Shows collected tech pieces gained from collectibles and combat.

D. PLAYER HEALTH: When the player takes damage, the edges of the screen will become increasingly red. Web-Retreat and hide in the shadows to regain health.

E. WEB RUSH INDICATORS: Appear yellow, purple, red, blue, or green to indicate the type of Web Rush action that will be performed.

WEB RUSH

Web Rush can be engaged by pressing and holding RB. Time will slow down and the player will see Web Rush indicators showing the different Web Rush actions that can be performed in the area. Highlighting a Web Rush indicator and releasing RB will cause the player to perform the action associated with the Web Rush icon that was highlighted. You can also tap RB, which will Web Rush to the indicator nearest to the center of the screen.

YELLOW: Denotes a location the player can Web Rush to.

PURPLE: Indicates that a stealth Web Rush take-down can be performed.

RED: Shows that a Web Rush attack can be performed.

BLUE: Allows the player to Web Rush to an interactive object in a level.

GREEN: Allows the player to Web Rush to an interactive object, or activates a challenge in Manhattan.

CUSTOMER SUPPORT

http://www.activision.com/support

Our support section of the web has the most up-to-date information available including links to patches that can be downloaded free-of-charge. We update the support pages daily so please check here first. By going to the Answers section and selecting the platform and game you can view the frequently asked questions. If you don't find your question there try using a keyword.

Email and Phone Support

Please consult the web for the most up-to-date contact information and opening hours for your country and language. Only technical support will be provided; hints, codes and cheats are not supported.

Note: Please do not return any game directly to Activision without first contacting Customer Support. It is our policy that game returns or refunds must be dealt with by the retailer or online site where you purchased the product.

UK

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