POKER SOLITAIRE

12 Simultaneous Hands of Five Card Stud Poker

A product of ETHOS Development Company

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Male - Tom and Larry
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QUICKSTART

GETTING A QUICK START

Make sure that the WRITE PROTECT tab on your disk is in the READ/WRITE position. Insert the POKER SOLITAIRE disk in your Amiga when workbench is requested or insert it, and warm boot and you're off ! Use the mouse to position cards ... Good Luck ! If you need a little more help please read on ....

POKER SOLITAIRE runs on any Amiga® with Kickstart ® 1.2 or later and at least 512K of memory.

POKER SOLITAIRE is designed to take full advantage of the mouse interface so insure that your mouse is installed in the game port on your computer.

BEFORE YOU START WE RECOMMEND THAT YOU MAKE A BACKUP COPY OF POKER SOLITAIRE. THE GAME DISK IS NOT COPY PROTECTED !! ANY COPY PROGRAM WILL WORK.

MAKE A BACKUP

Use any copy program or use DISKCOPY provided in your workbench disk. If you need help making a copy please refer to your Amiga manual. Once you have made a copy put the original in a safe place and you are ready to begin.

GETTING STARTED

Turn on your Amiga and install Kickstart 1.2 (this is done automatically on the Amiga 500 and Amiga 2000) like you normally do. When the system requests Workbench, insert POKER SOLITAIRE in the internal disk drive and it will boot automatically.

If your Amiga is already on, use the warm reboot process to start **Poker Solitaire**, i.e. Insert the POKER SOLITAIRE disk in your internal drive then press the CTRL key and the left and right Amiga keys all at the same time. Your game will automatically startup.

After several seconds the start-up/credits screen will appear showing game credits. (Strike any key to shorten startup.) A few seconds more and you will be requested to locate and enter a verification key word from your manual (this is it). Sorry about the Keyword requirement but it appears that this is necessary to slow down the pirates. Simply use your manual to look up the requested keyword on the appropriate page number, line number and word position and enter it in the requester on the title screen. Example: Line 21, Page 2, Word 2 is "AND".

After pressing return the VOICE selection screen will appear offering you a choice of MALE, FEMALE, or NONE. To select the voice simply move the mouse pointer into the appropriate box and click the left button. Selecting none will reduce the game loading time considerably although game play is enhanced with male or female voices. You can change the voice any time during the game.

PLAYING THE GAME

THE OBJECTIVE OF THE GAME

Form the best 5 card stud poker hand in each of 5 rows, 5 columns and 2 diagonals for a total of 12 hands. Since each hand may be dependent on another place cards so that you can form good hands in both rows and columns. Hand values are based on standard poker hands, which are covered in detail in a later section of this manual.

GAME PLAY

After the game begins a screen appears with a series of rectangles on the left side and the score-board - card deck (in blue) on the right. Play begins by placing the top card from the deck into one of the rectangle on the game board. This is done by positioning the mouse pointer in the desired rectangle and pressing the left mouse button. The card will move from the deck to the selected position. Once played, a card cannot be moved. Continue in this manner placing cards to form the best hands in the rows (horizontal), columns (vertical) and diagonals.

When all 25 cards are played, the 12 hands are all evaluated automatically. As each hand is evaluated the value (Flush, Full House, etc.) and total points accumulated are displayed on the scoreboard. If you choose a voice the value of the hand will be spoken as well as displayed. For more information on voices see the manual section Voice Menu. Upon completion of the evaluation sequence your high

game (current) score is shown. If it is among the top ten all time high scores, the High Scores window will appear with a place for you to enter your initials. After you enter your initials, click the small (close window) box in the corner of the screen to record your score (this may take a few seconds) and continue game play. (You can view high scores by selecting the View Scores choice under the Project Menu.) Click the mouse in the Click Here to Continue box in order to begin a new game.

TWO PLAYER GAME PLAY

This mode is activated by choosing the PLAYER Menu and selecting the 2 Player option. A check mark will appear when the menu is properly chosen. The 2 player option may be chosen any time a new-hand is started. Once the 2 Player mode is activated the play progresses as follows:

Player 1 positions his first card on the game board using the mouse as previously described. Upon placing the card, play switches to Player 2 who then positions the same card wherever they choose. Play continues in this fashion until all 25 cards are played.

When all 25 cards are played the hands are evaluated as previously described, first for Player 2 then for Player 1. High scores are recorded if they are better than the top ten and the winning player # is displayed on the screen. Click the mouse in the Click to Continue box to begin a new game.

TIMED PLAY - Experts Only !

This mode is activated by selecting the MODE Menu and choosing "Timed" from the options. In

the timed mode the objective is to compete against the clock, finishing the game in less than 80 seconds. If you finish ahead of the clock you are rewarded with 2 bonus points for every second left on the clock. If you run into overtime your score is penalized 2 points for every second over eighty.

$$ GAMBLING MODE $$

This mode is activated by selecting the MODE Menu and choosing "Gamble" from the options. When this option is selected two betting boxes and the words Bet and Cash appear in the scoring window. To play, place your bet by positioning the mouse pointer in the appropriate betting box and clicking the left mouse button the amount will be shown in the under the word BET in the scoring window. Bet denominations are $25.00 and $50.00. To increase your bet continue to click in the betting boxes until the desired amount is reached. Your bankroll remaining is shown under the word CASH in the scoring window. (You start with $5000)

After your bet is placed the game is played normally. Winnings are based on total score. In order to win you must reach a minimum of 120 points. The following lists the payoff amounts based on total score.

Score	Payoff
120-129	2 to 1 on points over 120
130-139	3 to 1 on points over 129
140-149	4 to 1 on points over 139
150-159	6 to 1 on points over 149
160-169	8 to 1 on points over 159
170-179	11 to 1 on points over 169
180-189	16 to 1 on points over 179
190-199	26 to 1 on points over 189
200	41 to 1 on points over 200

MENU OPTIONS

THE PROJECT MENU

About: Selecting this choice displays the game copyright information.

Help: Selecting this choice displays a help screen which gives hints on play, and describes basic play. This screen is available at any time during play.

Scoring: This selection will display a list of the the various point values for each hand.

View Scores: This selection will display a screen containing the 10 highest game scores. This screen will automatically appear during play when a score higher than previously recorded is made.

New Hand: This selection will clear the table and reshuffle the deck to begin a new hand.

Quit: This selection will return you to the CLI screen.

SPEED MENU

Speed selection will affect the evaluation speed of the hands. It will not affect the play of the game. Selections are SLOW, NORMAL, FAST and WARP. SLOW gives you time to study each hand as it is evaluated. NORMAL gives you enough time to take a quick look at the each hand. FAST shorten's the time even more, and WARP is really, really fast!

PLAYER MENU

This menu allows you to choose between ONE and TWO player. If a game is started in either one or two player it cannot be changed unless a new hand is dealt.

MODE MENU

There are three modes of game play, NORMAL, TIMED, and GAMBLE. The latter two are only available in the one player game. NORMAL is the standard game of **Poker Solitaire**.

The TIMED mode selection pits you against the clock. The clock starts at 80 seconds, for every second remaining after all 25 cards are played you receive 2 points, for every second over 80 you are penalized 2 points.

The GAMBLE mode selection allows you to use your skill and a little of Lady Luck's help to beat the system. Who know's **Poker Solitaire** may be a Casino hit someday .. All you have to do is score better than 120 points per game and you're in the Money !

VOICES MENU

This menu selection allows you to choose the voice spoken during hand evaluation. Options include MALE, FEMALE and NONE. This menu choice can be made any time during play of the game.
Note: Changing the voice from to MALE or FEMALE will suspend game play for approximately 20-30 seconds while the voice loads. This may be a good time for another cup of java, a soda, or a brewski.

SCORING

HAND EVALUATION AND SCORING

Hands are evaluated based on standard poker rules. The ranking is briefly defined as follows:

NOTHING: -2 points

No combination of cards worth anything.

ONE PAIR: +2 points

Two cards in a hand with the same value in different suites, such as two aces or two 5's.

TWO PAIR: +5 points

Two pairs of cards such as, two Jacks and two 5's.

THREE OF A KIND: +10 points

Three of the same type of card such as, three 5's, three Jack's, or three Ace's.

STRAIGHT: +15 points

Five cards in ascending or descending order. Such as 3, 4, 5, 6, 7 or 9, 10, Jack, Queen, King. The cards can be in any order on the board as long as they can be arranged in an ascending or descending order. Example: You have a 2, a 6, a 4, a 3, and a 5 in a row across. This is Straight because the cards can be arranged to form an ascending hand from the 2 to the 6 !

FLUSH: +20 points

Five cards of the same suit in the same row or column. Such as a 2 of clubs, a 3 of clubs, a Jack of clubs, an Ace of clubs and a 7 of clubs.

FULL HOUSE: +25 points

A pair and three of a kind in the same hand. Example: 2 Ace's and 3 four's make a full house.

FOUR OF A KIND: +50 points

Four cards of the same value such as four 5's or four Ace's.

STRAIGHT FLUSH: +75 points

Five cards which can be arranged in any order (ascending or descending) all of which are the same suit. Example: 3 of clubs, 5 of clubs, 7 of clubs, 4 of clubs, and 6 of clubs. This is the best hand that you can get !!

GOOD LUCK !!
ENJOY POKER SOLITAIRE !!

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