

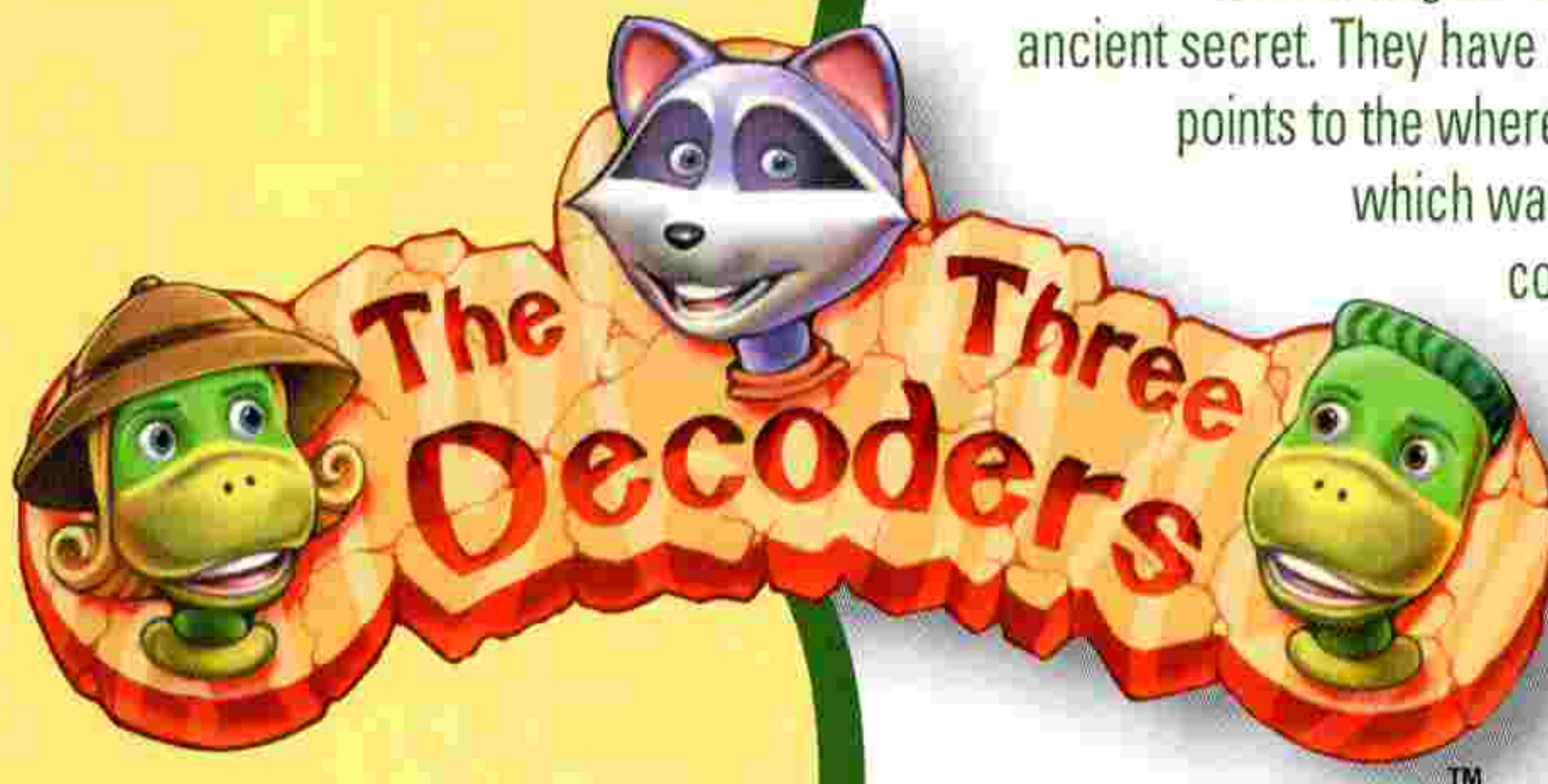


The Three Decoders™ 1—Riddle of the Ring™



NTSC U/C

Shelby, Sheldon, and Maya are young archaeologists in search of the solution to an ancient secret. They have discovered a stone map that points to the whereabouts of a mysterious ring, which was used to invent the amazing contraptions found all over the ancient land of Labrynthia. Your child plays phonemic-awareness, phonics, and reading-comprehension games to help the three decoders solve the riddle and find the ring!

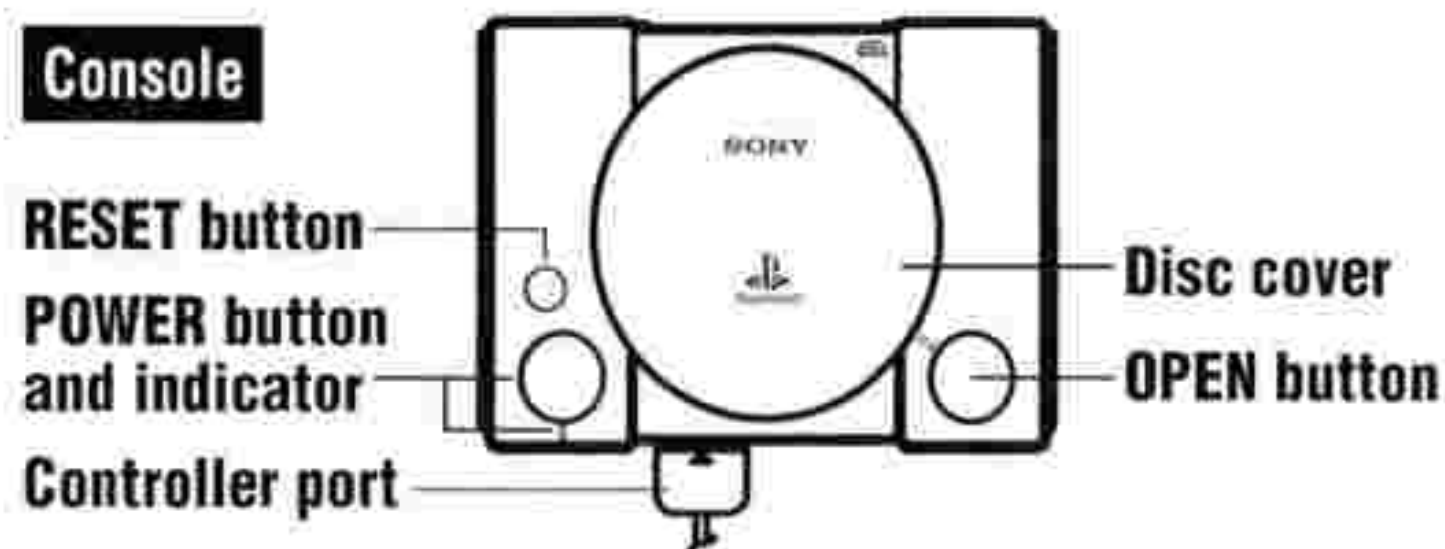


LEARNING OBJECTIVES

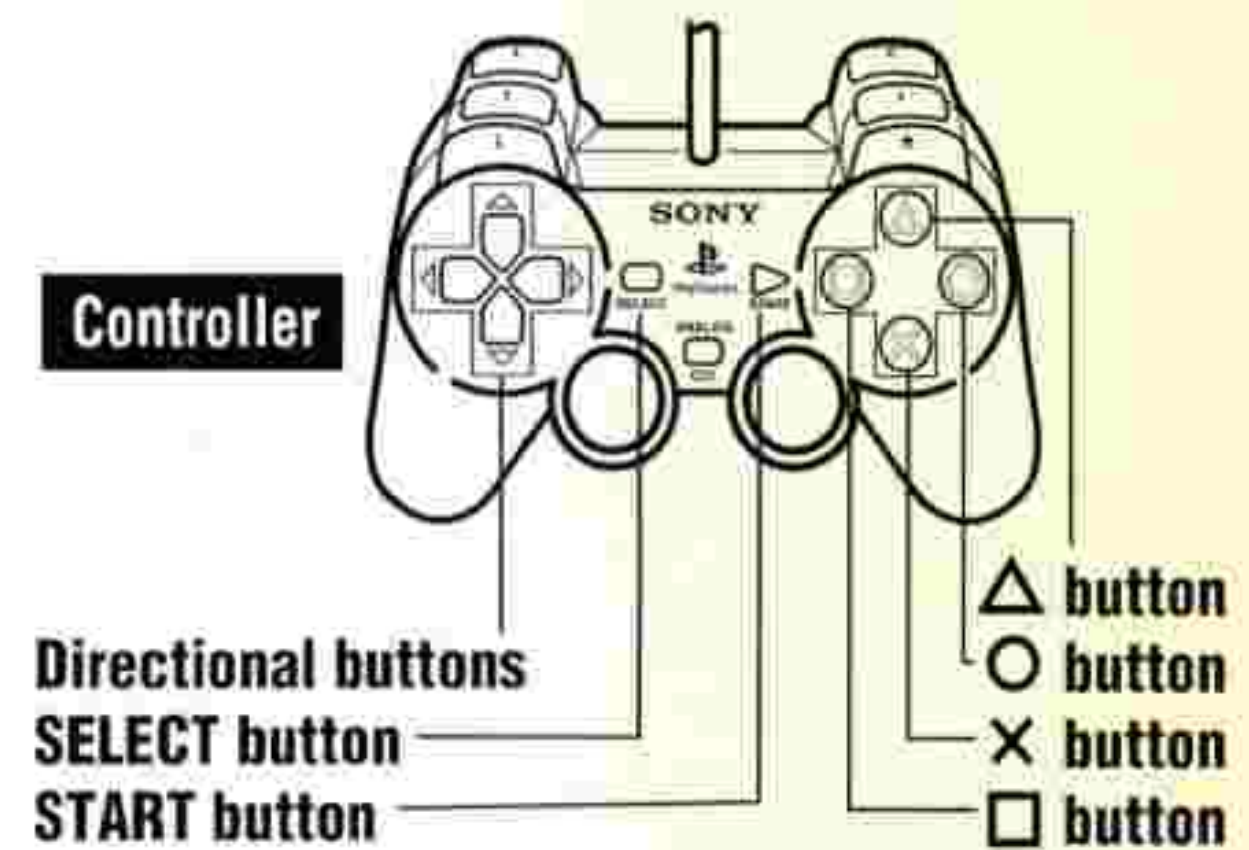
- Identify similarities between sounds
- Identify the first and last sounds of spoken words
- Identify rhyming words
- Identify short vowels and long vowels
- Identify beginning and ending consonant sounds
- Use word-family patterns to spell words
- Blend individual sounds to make words

Getting Started

Console



Controller



Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a disc. Insert the disc and close the disc door. Insert the game controller(s) and turn on the PlayStation game console. Follow the on-screen instructions to start the adventure.



- Use the **arrows** on the game controller to move the pointer.
- Use the **X button** on the game controller for clicking.
- At the opening screen, click the **characters** to hear them introduce themselves.
- Click **New Game** to view the introductory story and go to the game choice screen.
- Click once to skip the introductory story.
- Click **Saved Game** if you are returning to a game.
- Click the picture of the **game controller** for help on how to use it.
- Click **Exit** to end the adventure.

The Three Decoders 1—Riddle of the Ring

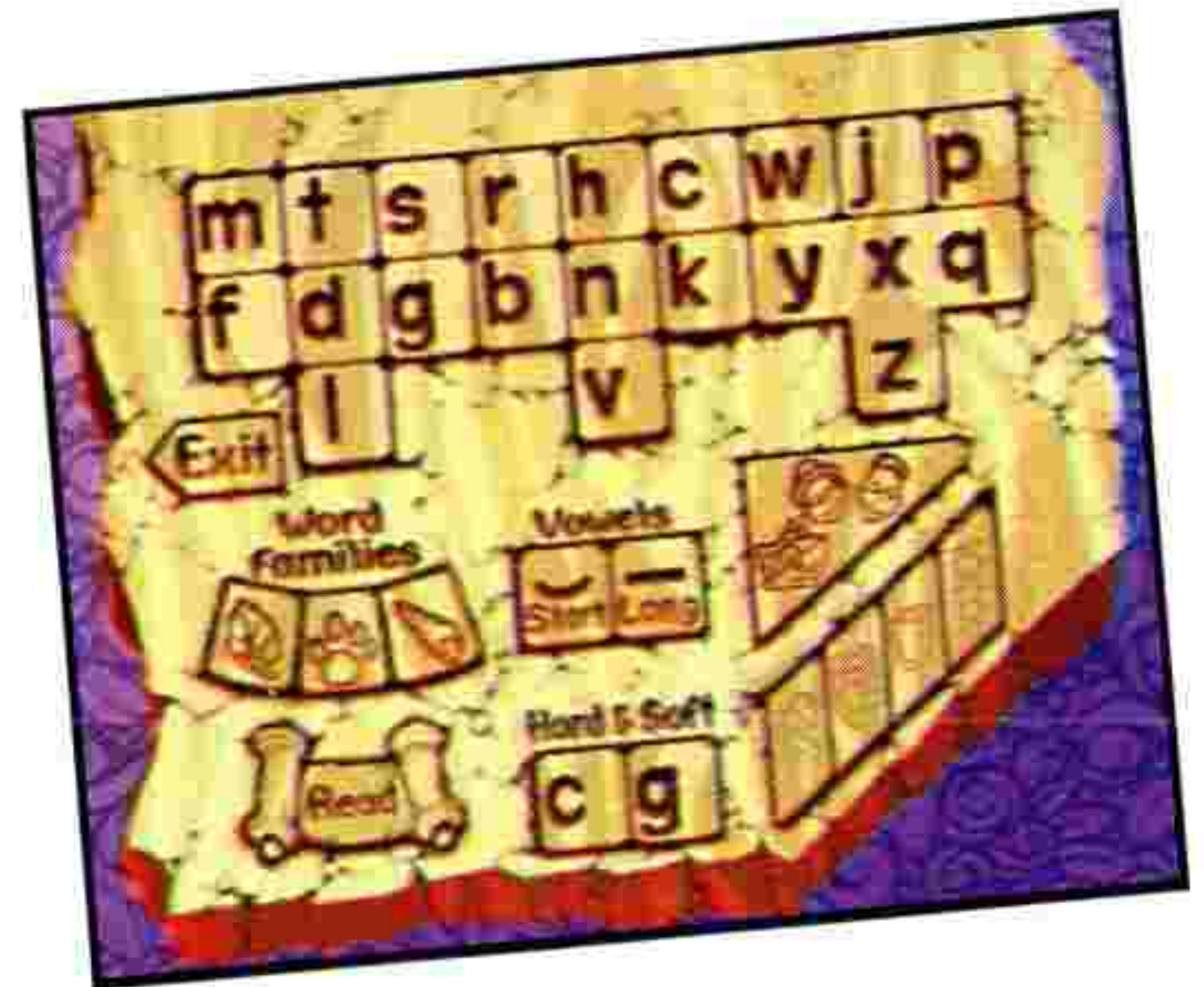
In this adventure your child will work with phonemic awareness, phonics, and word families as he or she helps the three decoders solve the riddle of the ring. By successfully completing 26 games, your child will see the adventure story ending.

Game Choice Screen

The game choice screen contains tiles that your child will click to begin the games.

Have your child:

- click the tiles under **Word Families** to play the word families games
- click the tiles under **Vowels** to play the Phonics—Vowels games
- click the tiles under **Hard & Soft** to play the Phonics—Hard & Soft c and g games
- click **Read** to play the Read game



After your child clicks any of the letter tiles at the top of the screen, have him or her:

- click **Phonemic Awareness** to begin the Phonemic Awareness game
- click **Phonics** to begin the Phonics—Consonants game
- click **OK** to finish his or her selection

At any time during game play, have your child click the **curved arrow** in the upper-left corner of the screen to exit a game.

Phonemic Awareness Game

In this game your child will recognize and use the sounds of letters in words. When the game has been completed, your child will see a reward animation. Have your child:

- listen to the instructions and then pronounce the name of the picture on the left-facing page of the book, when available
- click one of the three pictures on the right side of the screen that completes the instruction given in the question and click **OK** (**Note.** Your child will hear the correct name of the picture spoken out loud after it has been chosen.)
- click **Next** to advance to the next set of pictures

For each correct answer that is chosen, a piece of the border around the design is colored in. When all 10 pieces have been colored in, your child will see a reward animation. Have your child click the forward arrow that appears on the tenth border piece to see the animation as many times as he or she wants. Then, have your child click the **stone tablet** to return to the game choice screen.



Phonics Games

There are three types of Phonics games from which your child may choose, as described above (Phonics—Consonants, Phonics—Vowels, and Phonics—Hard & Soft). After selecting a Phonics game from the game choice screen, have your child:



- listen to the instructions
- note the category at the top of the screen and the pictures or letters in the upper-left corner
- note the answer choices in the column on the left side of the screen (**Note.** The answer choices can be pictures or words.)
- click the answer choice that completes the instruction and then click **OK** (**Note.** After your child selects the correct picture, the word for the picture will appear at the top of the screen; after your child selects the correct word, it will appear in a sentence at the top of the screen.)
- click **Next** to advance to the next screen

After he or she completes the game and sees a reward animation, have your child click the **stone tablet** in the lower-right corner of the screen to exit the game.

Word Families Game

The three decoders are digging up tiles at an excavation site. Your child helps them find the correct tiles by forming words that match given pictures. Have your child:

- note the picture and the word family ending below it
- click one of the letters to the left of the picture that will combine with the word family to form a word that matches the picture and then click **OK**
- click **Next** to advance to the next word family after all the slots on the rack have been filled with words (**Note.** A total of three racks need to be filled.)



Next, your child will help clean and sort the tiles by matching given words to the correct word families. Have your child:

- note the word at the bottom of the screen and the three word families under the characters
- click the word family in which the given word belongs (**Note.** To successfully select the word, have your child click the word family when the word is between the two cleaning brushes that move from side to side.)

After he or she completes the game, have your child click the **tile** next to the question mark to see the word tiles change into a colorful pattern of shapes. Then, have your child click the stone tablet in the lower-right corner of the screen to exit the game.

Read Game

In this game your child will work on his or her reading comprehension skills. Have your child:

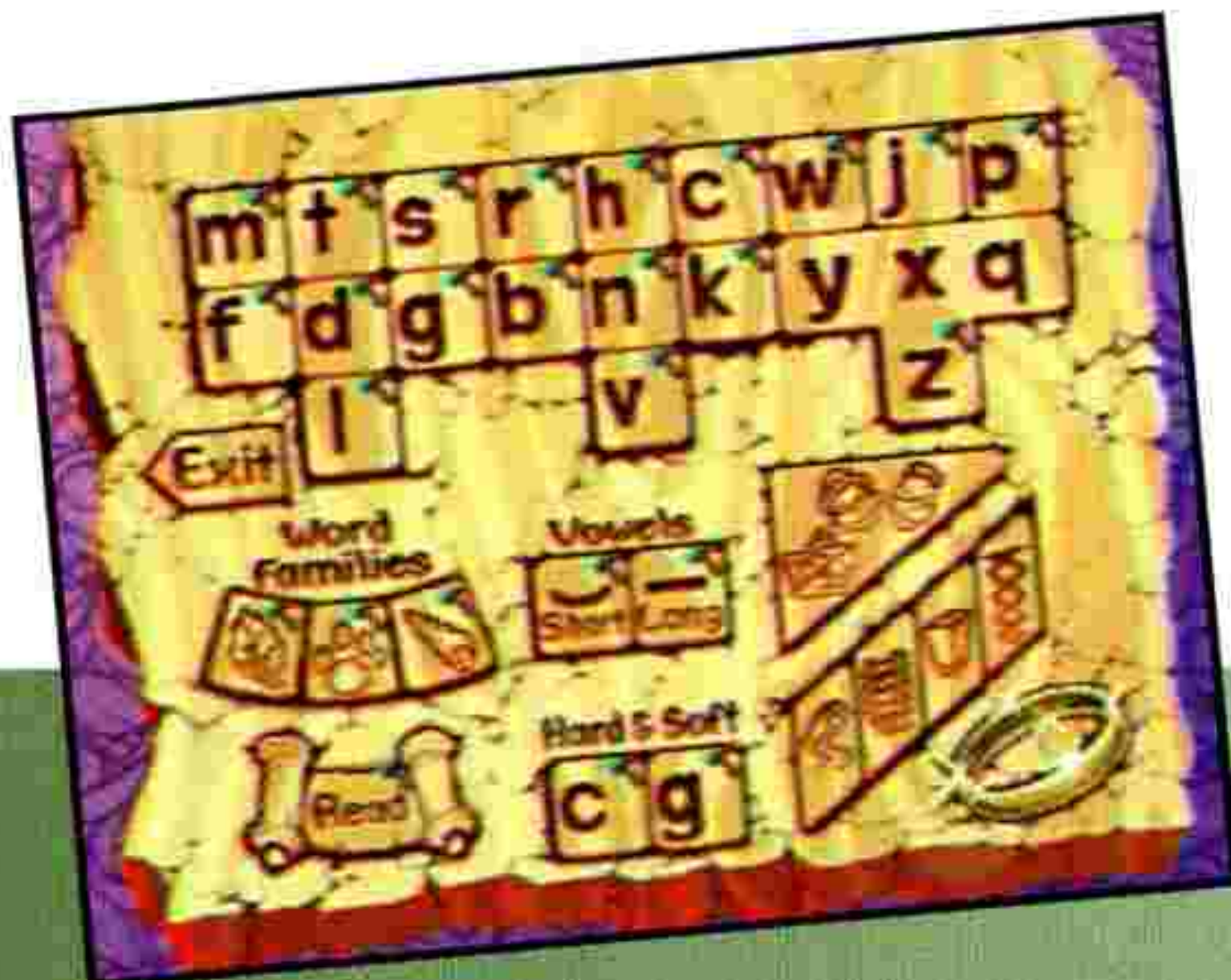
- read the passage and the question and then determine the correct answer from the choices below
- click the dot next to the correct answer and then click **OK**
- click **Next** to advance to the next passage

After completing the game, have your child click **Next** to see a picture, and then click the **stone tablet** in the lower-right corner to exit the game.



Mini-Rewards

After your child has successfully completed a game, a check mark will appear on the game choice screen on the tile that goes with that game. When a certain number of check marks have appeared on the game choice screen, one of the panels in the lower-right corner will become highlighted. Have your child click the highlighted panels as they become available to see mini-reward animations of the characters on their adventure.



Note. Your child will not receive a check mark for completing the Phonemic Awareness games.

The Adventure Ending

After 25 games have been completed and all the mini-rewards have been seen, your child must complete the final game. After the twenty-sixth game has been completed, a gold ring will appear in the lower-right corner of the screen. Have your child click the ring to see the animated adventure ending.

Extending the Learning Experience

Family Activities

Shopping Trip

Ask your child to help you make a grocery list. When you go to the store, ask your child to help you locate some or all of the items on the list. Put your child in charge of all items that begin with a specific letter. Or, ask your child to find items that contain beginning or ending letters that he or she is studying at school.

Word Family Book

Fold in half some plain white paper and staple it together to make a book. Choose a word family from the Word Families game in this adventure. Have your child write one word from the word family on each page of the book. Then, have him or her draw a picture that corresponds to each word. Have your child include the name of the word family in a title on the front of the book. For example, "My Book of '-at' Words."

Stand-up Comic

With your child, check out a library book of riddles. Read the riddles together and talk about the structure of the riddles. Then, help your child make up his or her own riddles. Gather other family members together and let your child recite his or her riddles to the audience. Then, let your child work on solving the riddles in the Read game.

WARNING: READ BEFORE USING THE PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCTS:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING THE PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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