

TUBE BADDIES

Designed for the Atari Computers

800XL 65XE & 130 XE & XE Game systems.

by

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THE STORY SO FAR:

The Tubular underworld has become so run down that all the pipework is decaying and full of holes. Until now the handy men Bip & Bop have had it easy !. Unfortunately word has it that the Big inspector is due for his annual visit to check on the condition of the Underworld. Bip & Bop must move fast in order to patch up all the pipe work in all of the caverns before the inspector arrives.

Not only do Bip & Bop have to worry about the inspector arriving they also have to eliminate the Tube Baddies ! they are a life form that has evolved due to the neglect of the pipes. Armed with only a stun gun and a bucket "called Barny", the handymen must collect the Tube Baddies for Controlled extinction.

LOADING TUBE BADDIES DISK VERSION:

Insert your disk into your drive, title label side uppermost. Boot your Atari without BASIC. (i.e. Hold down the Option Key). Tube Baddies will now automatically load and run.

STARTING THE GAME:

The game features a single player mode or two player simultaneous head to head action. You select this from the title screen using the SELECT key. Player one uses a joystick plugged into port 1, whilst player two uses a joystick should be plugged into port 2.

To start the game press either the START key or the fire button on one of the joysticks.

PLAYING THE GAME:

Move the handymen around the screen using the joystick. Pressing the fire button will either place a patch over a hole in the pipework if the handyman is standing over a hole or will shoot the stun gun in the current travelling direction.

Tube Baddies come out of holes in the pipework and move around the pipes feeding on the corroded alloy, thus making new holes. The only way to stop them first is to stun them and then deflect them into " Barny the Bucket ".

Shooting a Tube Baddie once will stun him and put him into a daze. In this state they can be shot again, try to deflect them bouncing them off the walls to rebound into "Barney the Bucket".

Barney is located lower centre screen. Remember only Baddies that go into the bucket are counted for the bucket bonus !.

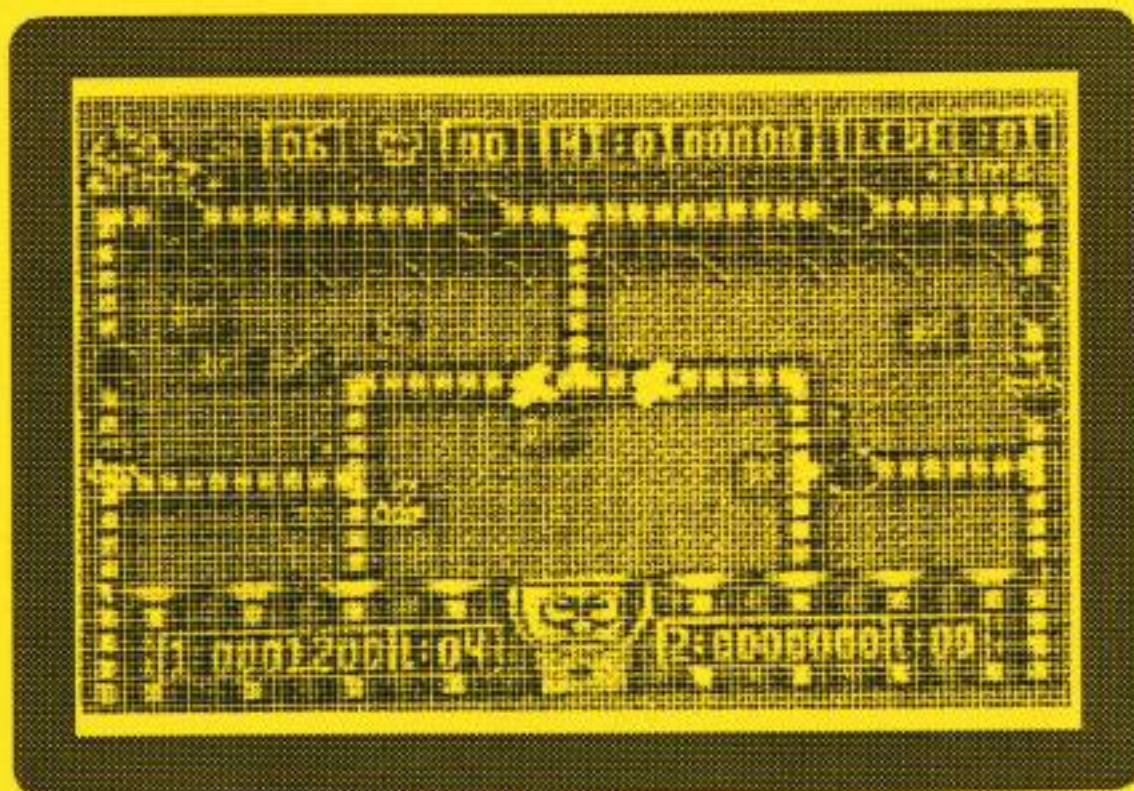
The status bar across the top of the screen shows the current bucket bonus level, also the number of Tube Baddies still alive within this cavern and the bonus time limit left. Should this timer expire then the bucket bonus will be set to zero.

Other Game Elements:

- * Contact in any way with a Tube Baddie is detrimental to your health.
- * After every two levels extra points are awarded for the bucket bonus.
- * Pressing the OPTION key will pause the game, move the joystick to continue.

Objects that may be found in the caverns include:

- * Bubble Gum and spiders webs: They slow the handymen down.
- * Walls that prevent the handymen from moving through them.
- * Electric cables which must be crossed with extreme caution
- * And many more bonus objects that can be a help or a hindrance.



Many thanks to Richard Gore for his work in tracking down both TUBE BADDIES and Ivan Mackintosh and obtaining permission for the programs release.