

Goldrunner GBA

-Unofficial conversion-

Converted from Atari ST by Foxy (mail: Foxy@Foxysofts.com / web: <http://www.foxysofts.com>)

Original game on Atari ST by Steve Bak, Pete Lyon, Rob Hubbard.

GFX from Atari ST version

Digit sounds using Krawall library (<http://mind.riot.org/krawall/>)

Full working on real hardware.

How to play:

Pad to move.

Button A : fire

Button B/L/R : Boost when available

Select to pause game.