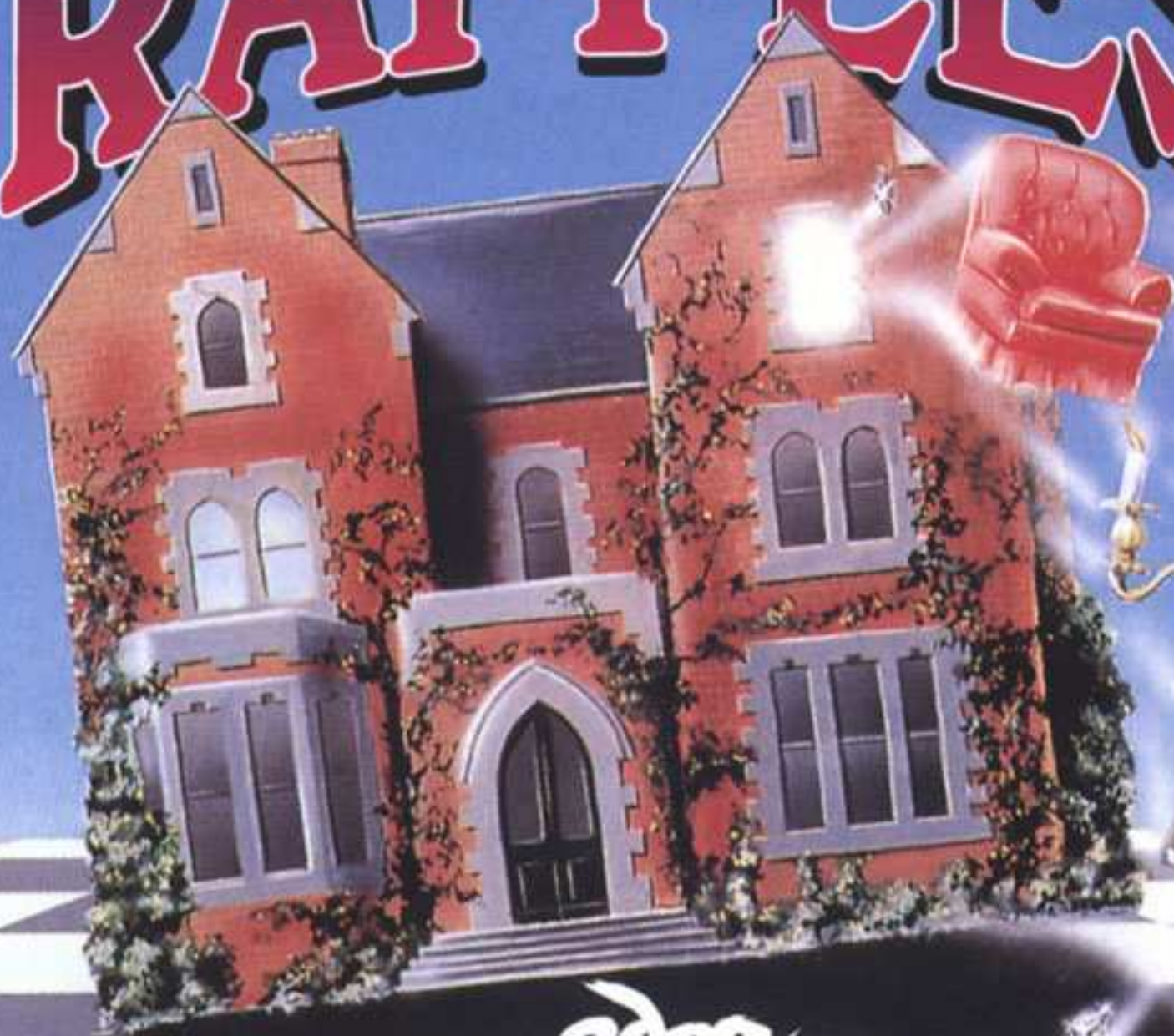


ENTER THE ILLUSION

CDTV AMIGA
MULTI MEDIA CDROM

RAFFLES



edge

INTERACTIVE-MULTIMEDIA

RAFFLES

GETTING STARTED

Place your CDTV / AMIGA CDROM disc in a disc caddy and insert it in the CDTV/CDROM drive. Now press the 'RESET' button on your machine. The game will automatically load and will display an updated introductory screen displaying the words "Press any key to start the game". At this point press button 'A' on your CDTV controller and the game's initial screen will appear. Press button 'A' again to start playing RAFFLES.

CONTROLLING RAFFLES

You can make RAFFLES walk around the rooms by using the cursor (arrow) keys on the controller. The 'A' button will make him jump. When the game starts it is in 'MOUSE' mode, and in this mode you can make RAFFLES do a number of things: pressing key '1' allows him to pull or drag objects around; pressing key '2' causes him to drop whatever he is carrying; pressing key '3' enables him to pick up whatever he is close to; key '4' also allows him to jump; key 8 can be used to pause the game's play, and pressing it again allows you to resume playing. For a more smooth control of RAFFLES you might want to switch to 'JOYSTICK' mode by pressing the JOY/MOUSE button on the controller. But if you do this you will find the number keys inoperative and you will have to switch back to MOUSE mode to do any of the actions.

PLAYING THE GAME:

You play RAFFLES, the world's greatest cat burglar. You have broken in to the old Brooker Mansion only to find that Old Lady Brooker has locked you in and is demanding that you find all the jewels in the house her late husband hid there! You decide to humour her, but are having second thoughts when you realise that Old Man Brooker was somewhat of a mad scientist who has genetically engineered the plants and pets in the house to be abnormally large and dangerous! But its too late now to back down on your promise to the Mrs Brooker! To get out you must play the game, find the hidden jewels and take each of them to Old Lady Brooker up him her bedroom before she will allow you access to the key which will unlock the front door of the house and let you out again!

Many things about the Brooker Mansion are rather unusual. You will find that the mice, birds, plants and all flames are deadly to you! You have three chances to find all the jewels. But be careful and remember all may not be obvious to you! Explore for hidden passageways, cupboards that open, other hidden places and perhaps some things that will help you deal with the angry mice and birds! And notice the odd telephone in the house: not only does it ring with an old bell-like sound, but if you pick it up when it is ringing you might be surprised at the advantage you gain whilst carrying it around when it has a dial tone! And a hint about the billiard table (you'll find it). Old Man Brooker got this table in England, so it is set up to play a game called 'snooker'. Our guess is that this information might prove important to you in finding at least one of the jewels! We can say no more ... GOOD LUCK!

CREDITS:

Thanks are due for programming to Glyn Kendal. Game design and Production by Tim Langdell.

AMIGA CDROM:

This product should also run on Amiga CDROM, but it has been designed for use primarily with CDTV and thus no guarantees can be given about it in respect to use with a CDROM/Amiga system set up.

OTHER CDTV PRODUCTS:

The EDGE currently has a range of CDTV/Amiga CDROM products and are producing new products all the time - why not write to us for details!

IN NORTH AMERICA: The EDGE Interactive Media, Inc 225 South Lake Avenue, Suite M157 Pasadena, CA 91101, USA.

OR IN EUROPE: The EDGE Interactive Media, Ltd, 10 Barley Mow Passage, Suite 33, Chiswick, London W4, England.

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RAFFLES

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The EDGE Interactive Media introduced their revolutionary "3-D Worldmaker" technique for the first time in "Fairlight". Now, here is the equally revolutionary update to The EDGE's technique! You take the part of Raffles, probably the greatest cat-burglar of all time, or that's what you thought before you broke into the Brooker Mansion. Once inside, old Lady Brooker traps you there and claims she will not let you out until you help her find all of her lost jewels that are scattered around the mansion! You will explore different rooms in which you can pick up and move individual items in true 3D space, stack objects, even shoot pool on the billiard table!



Interactive Television Entertainment
"The Play of Light"™

Produced by TIM LANGDELL
CDTV Realization by GLYN KENDAL
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