

BrainScrambler

by Ron van Tilburg

Art by Sandra Smith

How to use BrainScrambler

- * Boot up your machine with the BrainScrambler Disk. The Credits screen will eventually be shown.
- * Select a puzzle from the Pictures Menu
- * Select the number of pieces from the Pieces Menu
- * You will now see a scrambled picture. Your problem is to unscramble it. CLICK and HOLD the left mouse button on the piece you wish to move. Now, while holding the button down, MOVE THE MOUSE POINTER to the position you think the piece should be. Now RELEASE the button. The piece under the pointer will be swapped with the piece you first selected.
- * If the piece is in the right place its border will disappear. As you get more and more of the pieces in the right place more and more of the puzzle will become visible. You have solved it when no borders remain.
- * Remember to take care of your eyes by not playing for too long at a time. You can save a puzzle if you wish.
- * You can leave the game by choosing Quit from the Options menu.

* Loading Pictures –

1. Select a menu option from the Pictures Menu
2. If you have selected UserPic you will be shown a requester from which you can select a picture. To change to a new disk of pictures type the disk name in the VDIR field. The directory of the disk will be shown.

NOTE: The pictures must be Lo-Res (320pixels wide), can be either PAL (256pixels high) or NTSC (200 pixels high), and have 32 colours (5 Bitplanes). Colour 31 is used to draw the picture squares.

- * Select the number of pieces from the Pieces Menu. The puzzle will be re-drawn with the new sized pieces.
- * The original picture can be viewed at any time by selecting Original from the Options menu. Click on the mouse to show the puzzle again. The option Show Puzzle does the same.
- * If a puzzle has a large amount of identical pieces (blanks) selecting Sort Blanks will put these in the right place.
- * If you wish to save the puzzle you are working on for later select Save Puzzle. This stores the state of the puzzle to disk. Only one puzzle can be saved at a time.
- * Resume Puzzle recalls the puzzle saved with Save Puzzle.

- * A new dimension of an old pastime – jigsaw puzzles
- * Suitable for ages 4 to 94
- * Features include
 - Unique, original pictures
 - 7 levels of difficulty
 - Save and Resume the puzzle you are working on
 - Compatible with Lo-Res IFF picture format
 - Accepts both PAL and NTSC size pictures
 - Will load your art as a puzzle
- * Operates by using the mouse to move about pieces of the the puzzle. Easy to manipulate – subtle to solve
- * Entertaining, educational, non-violent, challenging and fun

This version is suitable for AMIGA computers, 512k of memory is more than sufficient.

BrainScrambler ©1987–1990 R. P. van Tilburg and S. F. Smith
 BrainScrambler Art ©1987–1990 S.F. Smith

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AMIGA PAL
 Made in Australia.

Recommended Retail Price
AUS\$ 32 NZ\$ 46
 (incl. GST)