XBOX 360

CRYSIS 2

MATURE 17+

M

CONTENT RATED BY ESRB

CRYTEK

EA

WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to **www.xbox.com/support**.

Important Health Warning About Playing Video Games

Photosensitive seizures
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

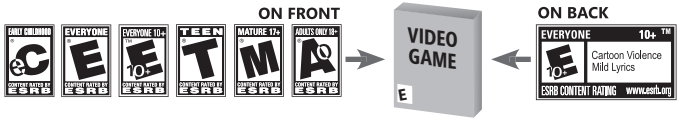
If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

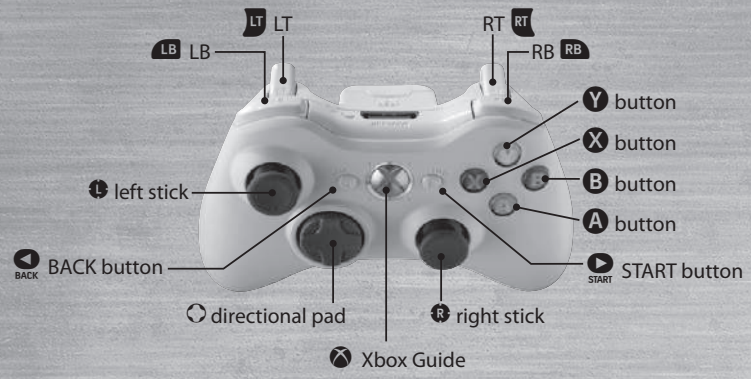
ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit **www.ESRB.org**

COMPLETE CONTROLS



BE THE WEAPON

Something's gone horribly wrong in New York City, and there are rumors of a possible Ebola virus outbreak causing a widespread humanitarian crisis. Alcatraz and the rest of 1st Recon are a little skeptical over the reasons for sending in trained soldiers to handle a virus. Whatever is happening, it's serious, and—whether they like it or not—they're going in.

CAMPAIGN CONTROLS

GENERAL GAMEPLAY

Below are the controls necessary to navigate and fight your way through New York.

PLAYER CONTROLS	
Move	L
Look	R
Sprint	L
Melee	R
Power melee	R (press and hold)
Weapon sights	LT (press and hold R to steady aim)
Fire weapon	RT
Toggle armor	LB
Toggle cloak	RB
Change weapons	Y
Equip grenades	Y (double-tap)

PLAYER CONTROLS (CONT.)	
Jump	Ⓐ (press and hold to power jump)
Reload/Grab/Pick up	Ⓧ (tap)/Ⓧ (press and hold)/Ⓧ (press and hold)
Toggle crouch	Ⓑ
Toggle visor	⌃
Toggle Nanovision	⌄
Toggle fire modes	‹
Cycle explosives	›
Activate support bonus (multiplayer only)	›
Scoreboard (multiplayer only)	◀ BACK
Pause menu	▶ START
Nanosuit customization	◀ BACK
Weapon customization	◀ BACK (press and hold)

SURVIVAL TIP: Remain Unseen
When maneuvering into a position or you find yourself in a potentially dangerous/open area, use the Nanosuit Stealth mode. Enemies can't shoot what they can't see.

VISOR MODE	
Zoom	LT
Highlight enemy/objective	Ⓧ

SURVIVAL TIP: Tactical Options
The Visor mode displays tactical options for increased battlefield awareness and strategic advantage. Pay attention to your tactical options to fully exploit every environment and gain the upper hand in combat.

VEHICLE CONTROLS	
Steer	L
Look	R
Accelerate	RT
Reverse	LT
Fire primary weapon	RB
Fire secondary weapon	LB
Get out	Ⓧ
Toggle seats	Ⓑ
Handbrake	Ⓐ
Lights	⌃
Toggle Nanovision	⌄
Pause menu	▶ START

PLAYING THE GAME

MISSION INFORMATION

OBJECTIVES

As your mission evolves, your briefing and objectives are updated and displayed on Alcatraz's HUD. Objectives are briefly shown at the top of the screen and then given an objective marker as a waypoint to follow.

FIELD EQUIPMENT BRIEFING

HEADS-UP DISPLAY

The Nanosuit 2.0 is the latest secret weapon of the U.S. Special Forces, granting operatives a range of enhanced abilities. The suit features an integral heads-up display (HUD) utilizing a satellite uplink to place essential tactical information directly in view.

GAME SCREEN

TACTICAL RADAR AND STEALTH METER

Stealth tactics are key to surviving the streets of New York. Stay alert and monitor the threat status data to remain undetected.

NOTE: The Tactical Radar becomes redder as your detection level increases. Enemy icons change from green to yellow to red as enemies become more aware of your location. After you clear an area, a radar pulse ripples across the map.

NOTE: Enemies in a state of alert (yellow arrowheads) or in combat (flashing red arrowheads) appear on the Tactical Radar even if you haven't tagged them. Vehicles appear as white outlines once tagged.

THREAT ANALYSIS

Your HUD displays two variables: your current risk of detection and the enemy's alert status.

- If the enemy alert status begins to rise, act quickly to minimize your visibility or move away from your current position.

HIT DETECTION

Instant analysis of incoming projectiles allows the Nanosuit to pinpoint the location of any enemy that scores a hit, allowing you to retaliate accurately. Stay alert for a dial around your crosshair indicating the direction of incoming fire.

TACTICAL VISOR

Use the visor to locate enemy units—and track them in both the Tactical Radar and HUD displays. Press to use them and adjust zoom depth by pressing . To track enemies in the Tactical Radar and HUD, use the visor to tag them. Get a clear view of a unit and center the crosshair on it to fix its position—press X to begin tracking a unit you have highlighted.

Vehicles are tagged the same way, but do not display the alert colors. View tagged enemies through walls or when they are out of your direct line of sight. All units remain tagged until dispatched or destroyed.

USING THE NANOSUIT 2.0

The all-new Nanosuit is streamlined to quickly adapt to any combat situation. During combat, power is temporarily channeled to boost the Nanosuit's armor or stealth abilities. Each of these abilities caters towards a specific battlefield mentality and it is up to you to decide how to approach each situation.

SURVIVAL TIP: Keep Moving

Use your Nanosuit's abilities to give you that extra burst of speed and get you into cover. It might save your life. It's hard to get a bead on you when you are a blur diving behind a concrete wall.

ARMOR

By focusing power within the Nanosuit's armor capabilities, Alcatraz is able to bolster his strength and can even improve his combat awareness with further upgrades. The Nanosuit's armor abilities absorb damage during hectic firefights or cushion the shock of a would-be fatal fall. The armor abilities are best utilized when discretion is thrown out the window for Alcatraz to neutralize the situation as soon as possible.

STEALTH

When power is diverted to the Nanosuit's stealth feature, advanced camouflage is activated and Alcatraz is able to disappear into his surroundings. Use camouflage to sneak up on enemies and perform stealth kills, or simply use the advantage to walk by unnoticed.

MODULES

Through upgrades, the Nanosuit may also be equipped with passive power and tactical modules. These modules do not need any additional power and are always active once installed.

UPGRADING THE NANOSUIT 2.0

Alcatraz is able to collect Nano Catalyst from the bodies of dead aliens and apply their technology towards his Nanosuit. Once enough Nano Catalyst is collected, apply it to specific Nanosuit modules that unlock new abilities. Access the Nanosuit Modules menu to view the Nanosuit's available upgrades. Nano Catalyst can be spent on one of the suit's four main capabilities: Armor, Power, Tactical, and Stealth.

WEAPON ATTACHMENTS

To improve Alcatraz's efficiency on the battlefield, make sure to always equip the proper weapon loadouts before entering a firefight. By accessing the Weapon Attachments menu, you can customize Alcatraz's weapons with available attachments he has collected. Press the corresponding on-screen buttons to cycle through available attachments. Equip scopes to land a distant kill shot, attach silencers for muffled takedowns, and discover new attachments to unlock even more destructive potential.

SURVIVAL TIP: Sniper Scope

The sniper scope gives you an additional level of zoom when you press .

SURVIVAL TIP: Power Slide

Power slide by pressing B while sprinting. This allows you to fire your weapon as you slide, kick using melee, or slide to cover.

VEHICLES

While fighting through New York, Alcatraz comes across vehicles he is able to commandeer and drive. Vehicles not only provide transportation, but also deliver firepower through mounted MGs or provide cover in dire situations. Upon entering a vehicle, Alcatraz's Nanosuit HUD is synchronized for seamless control with the vehicle's built-in heads-up display.

MAIN MENU

RESUME GAME

Select RESUME GAME to continue your single player campaign from your last saved checkpoint.

CAMPAIGN

Access the Campaign menu from the main menu in order to start a new single player game or revisit completed missions. The mission to save New York starts here.

SAVING & LOADING

While playing *Crysis® 2*, your progress is automatically saved via a number of mid-mission checkpoints. After dying, the Nanosuit reboots and Alcatraz respawns at the last activated checkpoint.

CAMPAIGN MENU

New Campaign	Begin a new campaign. Choose to play the game on RECRUIT, SOLDIER, VETERAN, or SUPERSOLDIER difficulty.
Replay Mission	Start a previously completed mission from its beginning.

EXTRAS

Nanosuit Showroom	Visit the Nanosuit Showroom to examine the details of how the Nanosuit works. View modules for stealth, armor, and power configurations of the Nanosuit, and modules for the Tactical Visor.
Service Record	The Service Record menu displays your kills, deaths, accuracy percentage, and headshots. View suit usage and weapon and ammo-related statistics.
Collectibles	The Collectibles menu allows you to view background information and concept artwork unlocked by collecting in-game rewards.
Unlocks	Replay videos and music unlocked during your play.
Credits	View the game credits.

SETTINGS

Select SETTINGS from the main menu to change settings within the game and view the controls

SETTINGS MENU

Game	Adjust in-game options such as subtitles, vibration, or aim assistance.
Sound	Adjust the music volume or sound FX volume.
Brightness	Adjust the game brightness.
3D Options	Adjust the 3D options.
Controls	Change controller options or view the controls.
Storage	Decide which storage device to use in order to save your progress.

Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to **www.xbox.com/live** to learn more.

ACCESS TO ONLINE FEATURES REQUIRES AN XBOX LIVE ACCOUNT. ACCESS TO ONLINE MULTIPLAYER REQUIRES AN XBOX LIVE GOLD ACCOUNT. ACCESS TO FULL ONLINE FEATURES AND/OR SERVICES REQUIRES A MYCRYSIS ACCOUNT, ACCEPTANCE OF THE MYCRYSIS TERMS OF USE WWW.MYCRYSIS.COM/TERMS, AND MYCRYSIS PRIVACY POLICY WWW.MYCRYSIS.COM/PRIVACY. YOU MUST BE 17+ TO REGISTER FOR A MYCRYSIS ACCOUNT. ONLINE FEATURES CAN BE RETIRED WITH 30 DAYS' NOTICE POSTED ON WWW.MYCRYSIS.COM.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries.**

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings.**

MULTIPLAYER

Select MULTIPLAYER to jump online and test your skills against players around the world. To access the multiplayer features of *Crysis 2*, you must be signed into an Xbox LIVE Gold profile.

Up to 12 fighters battle it out in a variety of game modes. Your character grows with experience, allowing you greater control over your equipment loadout and suit module selection. Take up arms with the Marines or C.E.L.L., and battle for supremacy.

MAIN MULTIPLAYER MENU

Quick Match	Choose a game type and then jump into a game with automatically chosen teammates and opponents.
Private Match	Create a private match. You may select the game type, invite friends, and adjust certain match settings.
Operative Status	View the service record, leaderboards, dog tags, skill assessments, and clan tag of your multiplayer character. Also review the summary of the unlocks you have received.
Customize Equipment	Choose your equipment loadout for multiplayer matches.
Settings	Adjust the volume of in-game audio, change controller settings, and more.
Download Content	Check for new downloadable content.
MyCrysis	Link your gamertag and redeem promo codes to experience new features.

GAME TYPES

Game types decide the objectives and rules for every multiplayer match. Game types may be automatically updated from the *Crysis 2* servers.

Instant Action	This is the basic non-team death match. You must kill enemies to score points.
Team Instant Action	This is the basic team-based death match. You must kill enemies to score points, and the first team to reach the score limit wins.
Crash Site	Capture energy from downed alien pods while preventing the enemy team from doing the same thing.
Assault	Nanosuit operatives must download data from terminals defended by black ops soldiers. This is a single life mode with no ability to respawn.
Capture the Relay	Capture the enemy's relay and return it to your base to score. The team with the highest number of captures wins.
Extraction	Extract Nanosuit-enhancing alien bio-ticks from defended locations. Capture all of the ticks to win.

MYCRYSIS

When logging in for the first time, you are asked if you want to join MyCrysis.com. Being a member of the MyCrysis community gives you access to statistics and leaderboards and enables you to compare your gameplay performance with your friends and the rest of the world. MyCrysis.com also offers all the latest news and media plus an active online community with regular ongoing discussions in official forums.

EXPERIENCE

After completing a match, you gain XP. XP serves to both track your progress and unlock new and enhanced weapons and suit modules. The XP you gain is a combination of your match score, match bonus, and XP earned during that match by fighting other players and completing various in-game objectives. You begin as a Recruit I, and as you earn XP, you gain rank. You earn XP differently, based on the game mode, and focusing on killing the other team is not necessarily the best way to gain rank. Focus on completing game objectives, as well as killing the other team, for best results.

In addition to XP gained from matches, you earn Power XP, Armor XP, and Stealth XP based on how you used your Nanosuit when completing a battle. Actively using your weapons and getting kills in matches also raises the level of those weapons as you meet and exceed certain milestones.

SUIT MODULES

Suit modules allow you to increase or enhance specific aspects of your Nanosuit while competing online. You may select one module from each of the three types of modules: Armor, Stealth, and Power. Picking appropriate modules for your loadout and gametype can spell the difference between life and death on the field of battle. The more you use a suit mode, the more XP, modules, and powers you gain.

Suit modules can also be upgraded through three levels, unlocking new abilities.

ARMOR MODULES

Threat Tracer	Highlights incoming bullet paths.
Proximity Alarm	Automatic warning when an enemy is nearby.
Nano Recharge	Faster health recharge.
Detonation Delay	Delays the detonation of nearby enemy grenades.
Air Stomp	Performs a powerful downwards attack when in the air.
Energy Transfer	Restores energy with each kill.
Armor Enhance	Reduces drain speed of energy in Armor mode.

STEALTH MODULES

Blind Spot	Provides protection from the Maximum Radar bonus (see *Support Bonuses*).
Stealth Enhance	Provides faster transition in and out of Stealth mode.
Covert Ops	Suppresses the sound of footsteps.
Jammer	Scrambles the radar of enemies within a 10m range.
Tracker	Highlights enemy routes.
Cloak Tracker	Identifies when enemies enter Stealth mode.
Visor Enhance	Highlights enemies through weapon scopes.

POWER MODULES

Side Pack	Allows an additional magazine of primary ammunition to be carried.
Weapon Pro	Faster weapon reloading.
Loadout Pro	Allows an additional primary weapon to be carried in place of a secondary.
Rapid Fire	Faster fire rate on primary weapons.
Point Fire Enhance	Reduces the spread of primary weapons when shooting from the hip.
Aim Enhance	Decreases weapon recoil when aiming down the sights.
Mobility Enhance	Reduces energy drain from sprinting and jumping.
Retriever	Automatically collects dropped enemy dog tags.

SUPPORT BONUSES

Support bonuses are rewarded by collecting dog tags when successfully taking down an opponent. Each map has its own unique selection of bonuses, but all help your team win the match. Be warned: if you are killed, your total dog tag count gets reset to zero and you must start collecting again on your next spawn. Although you lose total dog tags on death, earned bonuses are usable for the entire match once earned.

STRATEGIC TOOLS

NAME	DESCRIPTION
MAXIMUM RADAR	Highlight enemies on the radar
RADAR JAMMER	Scramble the radar of all enemies
ORBITAL STRIKE	Unleash a devastating orbital beam attack
NANOSUIT JAMMER	Deploy a Nanosuit disruption capsule
CEPH AIRSTRIKE	Summon a Ceph Gunship to bombard enemies
MAXIMUM NANOSUIT	Overcharge your Nanosuit armor

EQUIPMENT MENU

Weapons and explosives are key to winning a match. Going into battle on the front lines with a sniper rifle or attempting to hold down a rear guard position with a handgun are sure to lead to your doom. Pick the appropriate weapon for the situation and your playing style before going into battle by selecting a preset loadout or customizing one of your own. Using weapons and completing skill challenges with them give you extra XP and access to other rewards.

SURVIVAL TIP: Tools for the Job

Weapons have different attributes and some situations are better dealt with using one weapon over another.

Assault	**Primary Weapon:**	SCAR (assault rifle)
	Secondary Weapon:	Hammer (pistol)
	Explosives:	M17 Frag Grenades
	Armor Module:	Air Stomp
	Stealth Module:	Stealth Enhance
	Power Module:	Side Pack
Scout	**Primary Weapon:**	Jackal (semi-auto shotgun)
	Secondary Weapon:	M12 Nova (pistol)
	Explosives:	Flash Bang Grenades
	Armor Module:	Air Stomp
	Stealth Module:	Covert Ops
	Power Module:	Weapon Pro
Sniper	**Primary Weapon:**	DSG-1 (sniper rifle)
	Secondary Weapon:	M12 Nova (pistol)
	Explosives:	Flash Bang Grenades
	Armor Module:	Proximity Alarm
	Stealth Module:	Stealth Enhance
	Power Module:	Side Pack
Gunner	**Primary Weapon:**	Mk. 60 Mod 0 (machine gun)
	Secondary Weapon:	Hammer (pistol)
	Explosives:	M17 Frag Grenade
	Armor Module:	Armor Enhance
	Stealth Module:	Covert Ops
	Power Module:	Weapon Pro
Custom	Weapons, explosives, and module-specific enhancements are user-determined.	

PAUSE MENU

Resume Game	Jump back into the action.
Change Equipment	Access the Equipment menu.
Options	Adjust the volume of in-game audio, change controller settings, and change other options.
Leave Game	Leave the match.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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Online: http://warrantyinfo.ea.com

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US 1 (650) 628-1001

EA Warranty Mailing Address

Electronic Arts Customer Warranty
9001 N I-35 Suite 110
Austin, TX 78753

Notice

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Technical Support Contact Info

E-mail and Website: For instant access to all of our technical support knowledge, please visit http://support.ea.com.

Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-1001. No hints or codes are available from (650) 628-1001.

Mailing Address: Electronic Arts Technical Support
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