XBOX 360
XBOX LIVE
JUST CAUSE 2
MATURE 17+
M
CONTENT RATED BY ESRB
eidos
AVALANCHE STUDIOS
SQUARE ENIX

**WARNING** Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see **www.xbox.com/support** or call Xbox Customer Support.

## Important Health Warning About Playing Video Games

**Photosensitive seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

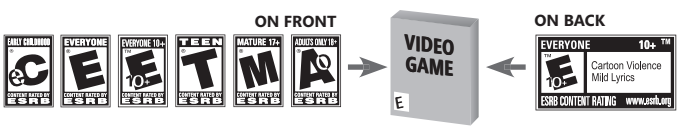
If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

## ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.




For more information, visit **www.ESRB.org**

# JUST CAUSE 2™

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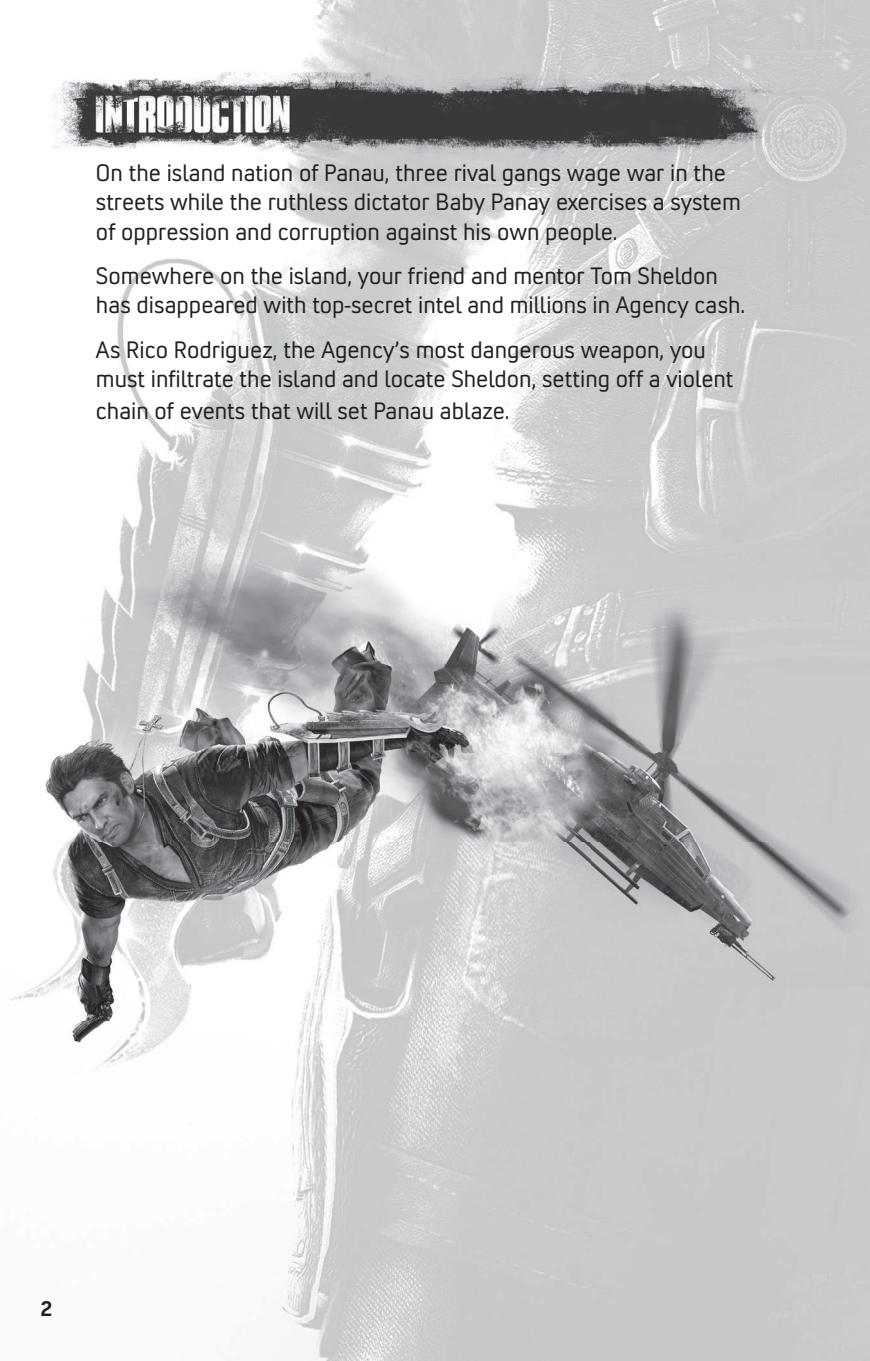
# INTRODUCTION

On the island nation of Panau, three rival gangs wage war in the streets while the ruthless dictator Baby Panay exercises a system of oppression and corruption against his own people.

Somewhere on the island, your friend and mentor Tom Sheldon has disappeared with top-secret intel and millions in Agency cash.

As Rico Rodriguez, the Agency's most dangerous weapon, you must infiltrate the island and locate Sheldon, setting off a violent chain of events that will set Panau ablaze.



# THE MAIN MENU

These are the options available in the Main Menu of Just Cause 2:

## LOAD LATEST AUTOSAVE

Continue a game that you have already started at the last checkpoint.

## NEW GAME

Start a new game.

## LOAD GAME

Bring up the Load Game menu if a previously created saved game exists.

## SETTINGS

Open an options menu, which contains the following sub-menus:

- Xbox 360 Controller Settings
- Audio Settings
- Display Settings
- Storage Location

## DOWNLOADABLE CONTENT

Access the XBOX LIVE Marketplace.

# XBOX LIVE

Xbox LIVE® brings more of the entertainment you love right to your living room. Raise the curtain on your own instant movie night with thousands of HD movies, TV shows, and videos downloaded in a snap from Xbox LIVE and Netflix. Find the perfect game for any player with a free trial of hundreds of titles from the largest library available. With downloadable Game Add-Ons like maps, songs, weapons and levels, you'll get more out of every game by putting more into it. And don't forget to connect and play with friends wherever they happen to be. With Xbox LIVE, your fun never ends.

### CONNECTING

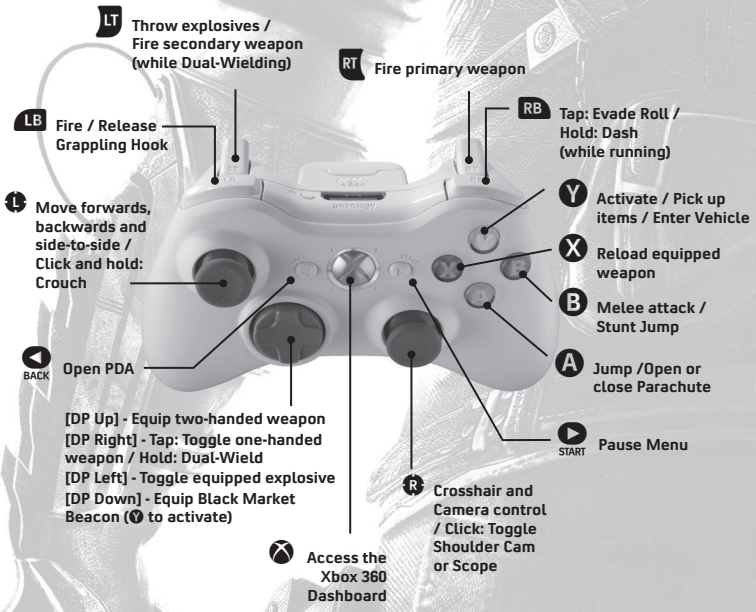
Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries**.

### FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service. And set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings.**

# CONTROLS

## GENERAL




## SWIMMING

You will automatically start swimming when entering deep water.

| | |
|---|---|
| L | Swim backwards, forwards and sideways. |
| R ↑↓ | Swim upwards or downwards. |

## SKY DIVING

You will automatically enter skydiving mode when falling from a high enough altitude.

| | |
|---|---|
| L ↑ | Dive |
| L ↓ | Slow down |
| L ←→ | Steer |
| A | Open and close the parachute |

## LAND AND SEA VEHICLE CONTROLS

| | |
|---|---|
| L | Steer |
| RT | Accelerate |
| LT | Brake/Reverse |
| X | Handbrake |
| B | Stunt Jump |
| RB | Fire Primary Weapon (if equipped) |
| LB | Fire Secondary Weapon (if equipped) |

## HELICOPTER CONTROLS

| | |
|---|---|
| L | Pitch/Bank |
| R | Rotate |
| RT | Increase Altitude |
| LT | Decrease Altitude |
| B | Stunt Jump |
| RB | Fire Primary Weapon (if equipped) |
| LB | Fire Secondary Weapon (if equipped) |

## PLANE CONTROLS

| | |
|---|---|
| L ↑ ↓ | Pitch |
| L ← → | Roll |
| RT | Accelerate |
| LT | Decelerate |
| B | Stunt Jump |
| RB | Fire Primary Weapon (if equipped) |
| LB | Fire Secondary Weapon (if equipped) |

# INVENTORY

## WEAPONS

### EQUIPPING WEAPONS

You can carry one two-handed and two one-handed weapons at the same time.

Use ◌ to switch between weapons.

Swap your equipped weapon for a new one by standing over the weapon you want to pick up and then tap Y to equip weapon to primary slot or hold Y to equip weapon to secondary slot.

### USING WEAPONS

Use RT to fire your equipped weapon. When dual-wielding, RT fires your primary weapon and LT fires your secondary weapon. You can dual-wield any combination of one-handed weapons.

### AIMING SYSTEM

When the crosshair is moved in the vicinity of an enemy target, the target is surrounded by an Aiming Reticule and any shots fired will be aimed at that target.

The margins of the Aiming Reticule indicate your accuracy. The closer the margins are to the middle, the more accurate your weapon will be.

Shooting at specific points on targets, for example arms and legs, requires precision targeting with the crosshair itself. When the crosshair is placed over the target, the Aiming Reticule will connect to it, indicating precision targeting.

Use R (click) to go into aiming mode to increase accuracy.

## EXPLOSIVES

### EQUIPPING EXPLOSIVES

You can carry two different types of explosives: Grenades and C4 Triggered Explosives. Use ◌ to switch between the different explosives.

### USING EXPLOSIVES

Use LT to throw explosives. Each type of explosive detonates differently:

Grenades detonate automatically. Hold LT to cook-off a grenade before throwing it.

C-4 is detonated by remote trigger. Press and hold LT after throwing the C-4 to detonate it.

**COMBAT TIPS**

- Constantly moving and using your evasive roll will lower the accuracy of your enemies.
- Hide behind cover to regain your strength when injured.
- Manually aiming with the crosshair is much more precise than just relying on the auto-lock of the Aiming Reticule.

# BLACK MARKET BEACON

Use the Beacon to call on the Black Market supplier who can equip you with weapons and vehicles as well as extract you to a previously discovered location.

Beacons bring up the Black Market menu when thrown. They must be placed in a suitable location to allow for heavy drops.

# GRAPPLING HOOK

Rico's signature Grappling Hook is fired with LB. The crosshair will indicate when a target is in range of the grappling hook.

## REEL IN / PULL

When the Grappling Hook is attached to a fixed surface, you are automatically reeled in. When the Grappling Hook is attached to a movable object it will pull it towards you.

## DUAL-HOOK

The Grappling Hook wire can be attached to two separate targets. This maneuver is called Dual-Hooking. It can be used to stop enemy vehicles dead in their tracks, to drag enemies behind vehicles, throw enemies around, and much more.

To Dual-Hook, press and hold LB to attach the first end of the wire to a target, then aim at another target and release LB to attach the second end of the wire.

# STUNTS

## STUNT JUMP

Press B to Stunt Jump to vehicles. An icon will appear over vehicles when they are within range of a Stunt Jump.

## VEHICLE STUNTS

Vehicle Stunts can be performed on certain types of vehicles. Use L to move around on these vehicles, or to lean while clinging to the front or rear of a vehicle.

## SPECIAL STUNTS

### THE SLINGSHOT

Open your Parachute while reeling in with your Grappling Hook to get airborne quickly

### AIR SLINGSHOT

Fire your Grappling Hook at a solid surface while parachuting to "slingshot" your way around the environment. The elasticity of the wire acts like a bungee cord, pulling you in the direction of the tethered surface.

### GRAPPLING TO VEHICLES

You can attach your Grappling Hook to vehicles to automatically get to a stunt position when reeled in.

## HIJACKING

### HIJACKING VEHICLES

When trying to enter an already occupied civilian vehicle by pressing Y, you will throw the driver out and commandeer the vehicle.

### HIJACK STRUGGLE

If the driver of a vehicle is a soldier or other type of enemy, he will put up a struggle when you attempt to hijack his vehicle. Follow the on-screen button prompts to throw the enemy out and gain control of the vehicle.

When there is more than one enemy in a vehicle, hijacking is not possible until all hostiles are removed from the vehicle.

**HIJACKING TIPS**

- You can fire either of your one-handed weapons while clinging to vehicles. Use this to take out any hostiles in vehicles you want to hijack.
- When on the roof of a vehicle you can use all of your weapons and explosives

# GAME SCREEN

## 1. CROSSHAIR

The crosshair indicates where you are aiming, and also whether the target is in range of your Grappling Hook. When the crosshair turns red it means the object can be hit

## 2. BUTTON ICONS

Whenever a context-sensitive action is available to you, a set of icons representing the face buttons on your controller is displayed onscreen. This set of icons will explain which button to press to perform a certain action.

## 3. WEAPONS INFO

This info box shows the type of weapon equipped and the amount of ammunition left for that weapon.

## 4. EXPLOSIVES INFO

This info box shows the type of explosive  equipped and the amount of that explosive left.

## 5. OBJECTIVES

When you receive a new objective, it will be displayed on the top left-hand side of the screen. Objectives also appear in your PDA.

## 6. MINI-MAP

The mini-map is found in the top-left corner of your screen. It shows your immediate surroundings as seen from above. The different icons on the mini-map show noteworthy locations and objectives in the game world.

## 7. SIGNAL STRENGTH INDICATOR

The Signal Strength indicator, found to the upper left of the mini-map, measures the signal strength of locators fitted to equipment boxes spread around Panau. The higher the signal strength, the closer you are to a box of Weapon Parts, Vehicle Parts, Armor Parts, Cash Stashes or Faction Collectables.

## 8. HEALTH METER

The Health Meter is found in the top-left corner of the screen, next to the mini-map. Minor injuries will heal themselves when you avoid fire for a short period of time. Major injuries can only be healed at a Health Cabinet.

## 9. HEAT

Heat occurs when the military considers you a hostile. It is a result of hostile behavior towards the government and civilians or entering a restricted area. As Heat increases, the amount of military response will also increase. If you stay out of sight for long enough, Heat will decrease.

## 10. SETTLEMENT INFO

Settlements are found all over Panau. In each settlement there is a variety of activities for you to complete. An indicator in the top-left corner of the screen, below the mini-map, shows you the name of any settlement you are in, as well as its completion percentage.

# PDA

Access the PDA by pressing BACK.

## 1. MAP

A map of Panau is displayed when opening the PDA. The map shows the geography of Panau, as well as points of interest marked out with icons.

- Use L to pan around the map
- Use R to zoom in and out
- Place the cursor over an icon and press A to view its Intelligence File
- Use X to place/remove a waypoint marker anywhere in the world.

## 2. ICON LEGEND

Pressing LT will open an Icon Legend. The icons are:

| | | | |
|---|---|---|---|
| | Objective | | Civilian village |
| | Agency mission | | Civilian city |
| | Stronghold takeover | | Communication Outpost |
| | Faction mission | | Offshore Rig |
| | Race challenge | | Roaches stronghold |
| | Military base | | Reapers stronghold |
| | Military airport | | Ular stronghold |
| | Military harbor | | Military stronghold |

### 3. DATABASE

The Database contains general information on the people and places in Panau. You can access helpful hints in the Operation Intel section and check your progress in the Statistics section. Use RT to open the Database section of the PDA.

### 4. CHAOS

The Chaos value is the sum of all the Chaos you've caused in Panau. It is a vital resource for completing your mission on the island. Chaos is required to destabilize the regime and strengthen the rogue factions, which in turn opens up new opportunities for creating even more Chaos. Furthermore, causing Chaos expands the selection of items available on the Black Market.

### 5. PROGRESS BARS

Progress bars can be found in the lower right hand corner of the screen when you open the PDA. This displays how much Chaos is needed to reach the next Agency and Faction Missions as well as Stronghold Takeovers, It also displays the amount of Chaos needed to gain access to a new Black Market item.

### 6. RESOURCES

This displays the amount of Money, Weapon Parts, Vehicle Parts and Armor Parts you've collected.

**MONEY:** Money is rewarded when you complete missions and other tasks in Panau, or when you pick up Cash Stashes. Money is required for purchasing weapons and vehicles on the Black Market.

**WEAPON PARTS:** Weapon Parts are awarded by completing missions and can also be found in marked boxes around Panau. They can be used to upgrade weapons on the Black Market.

**VEHICLE PARTS:** Vehicle Parts are awarded by completing missions and can also be found in marked boxes around Panau. They can be used to upgrade vehicles on the Black Market.

**ARMOR PARTS:** Armor Upgrades are awarded by completing missions and can also be found in marked boxes around Panau. Your total health will increase slightly with every fifth armor part you acquire.

# BLACK MARKET MENU

By positioning a Beacon on the ground, you open the Black Market menu.

## EQUIPMENT ACQUISITION AND UPGRADES

From the Equipment section of the Black Market you can unlock new equipment and upgrade existing weapons.

You must cause enough Chaos in Panau for new equipment to become available on the Black Market. The amount of Chaos required differs between equipment.

You can upgrade weapons with Weapon Parts. The different aspects of each weapon can be upgraded in several steps, with each step costing more than the previous one.

Press Ⓧ to upgrade the selected weapon. This will upgrade variables such as damage, range and accuracy. Press Ⓐ to purchase the selected equipment. It will be delivered to your position.

## VEHICLE ACQUISITION AND UPGRADES

From the Vehicles section of the Black Market you can unlock new vehicles and upgrade existing ones.

You must cause enough Chaos in Panau for new vehicles to become available on the Black Market. The amount of Chaos required differs between vehicles.

You can upgrade vehicles with Vehicle Parts. The different aspects of each vehicle can be upgraded in several steps, with each step costing more than the previous one.

Press Ⓧ to upgrade the selected vehicle. This will upgrade variables such as top speed, handling and armor. Press Ⓐ to purchase a selected vehicle. It will be delivered to your position.

## EXTRACTION

You can quickly extract to any previously discovered location using Extraction from the Black Market menu.

Move your Cursor over a settlement and Press Ⓐ to extract to that destination.

**BLACK MARKET TIPS**

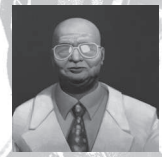
- Weapon Parts and Vehicle Parts can be used to upgrade the weapons and vehicles on the Black Market section of your PDA. This can be done on the field of battle, and can tip the scales in your favor.
- The Weapon Parts and Vehicle Parts spread around Panau are found in crates fitted with locators. The signal strength from these locators can be seen on a small Signal Strength indicator next to your mini-map. When the signal strength is full, a crate is in your immediate vicinity. Find it!



# THE FACTIONS

There are three criminal factions in Panau that all strive to lead a revolution and take control of the nation for themselves. Forming an allegiance with these factions and playing them against the government is crucial to your success on the island. The three factions and their leaders are:

## ROACHES



**Leader: Razak Razman**

Once in bed with the governing Panay family, the Roaches have long been the island's most feared organized crime syndicate. Rooted deep in every town and city they have a loyal hierarchy and are highly organized.

## REAPERS

**Leader: Bolo Santosi**

Since the 1930's the Reapers have been a thorn in the side of the Panauan government. Based in the agricultural flatlands which sprawl across the island, these Maoist villagers have long preached revolution.

## ULAR BOYS

**Leader: Sri Irawan**

Much of the island of Panau is rain forest, and the inhabitants of this forest area have long claimed the right to independent rule. The many disparate tribal groups have in recent years come together to form one terrifying and volatile, even blood-thirsty, force known as the Ular Boys.

# CHAOS

Chaos is a resource necessary to complete your mission on the island. You can cause Chaos in several ways:

## AGENCY MISSIONS

Agency Missions are missions that advance the main story of the game. They are made available by causing Chaos in Panau, and completing missions for the different factions. Once Agency Missions are completed, new Strongholds are made available for takeover, creating opportunities for new activities and more Chaos – which in turn will help you unlock further Agency Missions.

## STRONGHOLD TAKEOVERS

Strongholds are centers of power belonging to the different factions of Panau. Most Strongholds in Panau are under government control when you first reach the island. As you progress through the game the factions you work with will grow stronger and want to take these Strongholds for themselves. Targeted Strongholds are marked out on your map.
Once you've helped in taking them over, an Area of Influence will appear around that Stronghold.

## AREA OF INFLUENCE

Each faction's Area of Influence expands as Chaos increases in Panau. When the Area of Influence covers the location of an activity on the map, that activity is made visible to you in the form of an icon. Some activities are only available when the Area of Influence covers them, so be sure to seize every opportunity to cause Chaos.

## FACTION MISSIONS

Faction Missions are handed out by the leaders of the different factions. Faction missions can be located using the map. Detailed mission information can be viewed in the mission's Intelligence File, accessible through the PDA.

## SETTLEMENTS AND INSTALLATIONS

Panau is filled with government controlled settlements and installations, and each is filled with opportunities to cause Chaos. Destroy all government property and find all collectables in order to score 100% completion for that particular settlement or installation.

## OTHER ACTIVITIES

Other activities to cause Chaos and earn money include Military Colonels that can be assassinated, objects that can be acquired for the criminal factions and much more.

# RACE CHALLENGES

You will find illegal Race Challenges, that you can take part in, all over the island. By completing these Race Challenges, you can earn money to purchase things in the Black Market.

# NOTES

justcause.com

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AVALANCHE STUDIOS

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