XBOX 360

TRANSFORMERS
FALL OF CYBERTRON

ACTIVISION

WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to **www.xbox.com/support**.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

TRANSFORMERS™ FALL OF CYBERTRON™

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For more information, go to www.TransformersGame.com.

XBOX LIVE

XBOX LIVE® IS YOUR CONNECTION TO MORE GAMES, MORE ENTERTAINMENT, MORE FUN. GO TO **WWW.XBOX.COM/LIVE** TO LEARN MORE.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries**.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings**.

GAME CONTROLS

ROBOT MODE

- MP indicates a Multiplayer only feature.
- SP indicates a Single Player only feature.

VEHICLE MODE

GRIMLOCK

- Grimlock's ability can only be activated when his rage meter is full.

STORY

The home world of the TRANSFORMERS – Cybertron – is dying. Battles rage between the AUTOBOTS and the DECEPTICONS as the planet is rocked by quakes and violent electrical storms. Energon, the lifeblood of the TRANSFORMERS, is in scarce supply, sparking violent conflicts over precious wells. OPTIMUS PRIME leads his AUTOBOTS in an attempt to man the last transport off his dying home, a ship known as the Ark. Meanwhile, MEGATRON and his DECEPTICONS push the tide of war straight into the AUTOBOTS home city to crush them once and for all.

The once Golden Age of Cybertron is over. These are the end of days...

HEADS-UP DISPLAY

HEALTH:
Your health can be recharged by picking up Energon cubes in the level.

SHIELD:
The shield will recharge automatically as long as you're not taking damage.

OBJECTIVE MARKER:
Follow this point to your next objective.

AMMUNITION:
Displays the current weapon's ammunition supply.

ABILITY:
Abilities vary based on your character. Most abilities have a cool down period which will recharge over time.

PICK-UPS

FIND THESE ITEMS IN THE LEVEL TO BOOST YOUR RESOURCES AND WIN THE BATTLE.

1 | **ENERGON CUBE** Replenishes health.

2 | **PRIMARY WEAPON AMMO (BLUE OUTLINE)** Replenishes ammo supply for primary weapons.

3 | **HEAVY WEAPON AMMO (YELLOW OUTLINE)** Replenishes ammo supply for heavy weapons.

4 | **BLUE PRINT SCHEMATIC** Finding one of these will unlock new weapons or T.E.C.H. in the Teletraan 1 store.

5 | **AUDIO LOG** Listen to the audio logs from AUTOBOTS and DECEPTICONS.

6 | **ENERGON SHARDS** These are used to buy items in the Teletraan 1 store.

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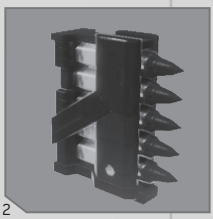
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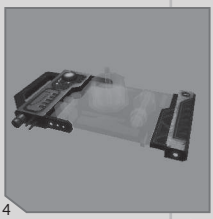
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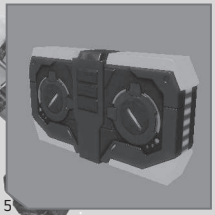
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TELETRAAN 1

LOOK FOR TELETRAAN 1 STORES IN THE LEVEL. USE THEM TO BUY WEAPONS AND T.E.C.H. YOU CAN ALSO UPGRADE YOUR PRIMARY AND SECONDARY WEAPONS FROM THIS TERMINAL. BELOW ARE JUST A FEW OF THE ITEMS YOU'LL BE ABLE TO ACQUIRE.

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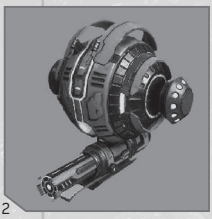
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ASSAULT T.E.C.H.

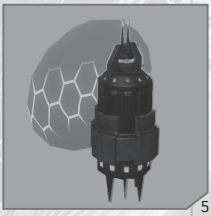
TRANSFORMERS ELECTRONIC COMBAT HARDWARE. PURCHASE THESE ITEMS TO AUGMENT YOUR OFFENSIVE POWER.

1 | **THERMO MINE PAYLOAD:** An arsenal of heat seeking mines.

2 | **C.L.U.T.C.H.:** Cybertronian Linked Ultra Tactical Combat Helper. This little attack drone dutifully accompanies its user into the heat of battle.

3 | **MARK-O ORBITAL BEACON:** Hyper optic scanner that highlights all nearby enemies and reduces their armor for a brief time.

4 | **DIMENSIONAL DECIMATOR:** Destructive gravitational distortion bomb that tears a hole in the fabric of space and time. Also stuns larger enemies.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UTILITY T.E.C.H.

PURCHASE THESE ITEMS FROM THE STORE TO AUGMENT YOUR DEFENSIVE POWER.

5 | **DIFFRACTION BARRIER:** Deployable barrier that blocks all incoming fire while allowing the user to shoot through it.

6 | **INTERCOOLER:** Temporarily speeds up cool down time for your special ability and increases foot speed.

7

7 | **ULTRA-POWER CORE:** A timed, stationary beacon that replenishes ammo and increases armor by 50% as long as the user stays within the active zone.

8 | **ENERGON RECHARGER:** Temporarily boosts health regeneration making the user nearly indestructible.

8

MULTIPLAYER

TAKE THE FIGHT ONLINE. **TRANSFORMERS: FALL OF CYBERTRON** OFFERS THESE GAME MODES:

ESCALATION*

Escalation is a co-op survival game that can be played with up to four players. Together you must survive as many waves of enemies as possible. Can you make it to wave 15?

* Unlike the other multiplayer games, Escalation is accessed from the main menu only.

TEAM DEATHMATCH

A classic team-based game. The team with the most kills wins.

CONQUEST

Teams must capture the nodes located throughout the map in order to score points. The team that reaches the score limit or has the most points when the time limit is reached is declared the winner.

CAPTURE THE FLAG

Teams must capture the enemy's flag while defending their own flag. Vehicle form is off-limits for capturing and carrying flags. Teamwork is the key to winning the match. The first team to capture 3 flags wins the match.

HEADHUNTER

When a player dies, their spark falls onto the floor. Score points by picking up the spark and returning it to a node. The team with the most sparks at the end of the time limit wins.

CHARACTER CUSTOMIZATION

THE NEW CHARACTER CUSTOMIZER ALLOWS YOU TO BUILD YOUR OWN AUTOBOT OR DECEPTICON, AS WELL AS DEFINE THE WEAPONS AND ABILITIES YOUR CHARACTER HAS.

CUSTOMIZATION OPTIONS

ARMOR: The armor section allows you to change to multiple categories of parts such as the chest, arms and legs. The chest piece will also determine the vehicle form you turn into. If you prefer, you can also choose from the many prefabricated characters via the "Armor Set" option.

LOADOUTS: The loadouts section allows you to customize your primary and secondary weapons, as well as weapon upgrades and abilities.

PERSONALITY: The personality section allows you to change your character's colors, voice, and name. These options are influenced by the faction you choose.

CLASSES

THERE ARE FOUR CLASSES TO CHOOSE FROM:

INFILTRATOR: The Infiltrators are the smallest and fastest class. They rely on hit-and-run tactics to take on much larger foes due to their lighter armor. As the only class with the cloak ability, they are masters of stealth.

DESTROYER: The Destroyer is the most well-rounded class. Their heavier armor and less-nimble truck forms can take a beating while dishing out support for their teammates and firepower against their enemies. Their special ability is a Diffraction Barrier which makes them formidable on the battlefield.

TITAN: Built for destruction, Titans are deadly at almost any range. Heavy tank cannons blast opponents from afar while specialized weapons chew through armor up close. They aren't the quickest on the battlefield, but Titans don't need to run from a fight.

SCIENTIST: While their large size makes them a hefty target, the airborne maneuverability of their vehicle form allows them to pick and choose their fights better than any other class. Scientists specialize in the ability to heal others from their wounds in battle.

CUSTOMER SUPPORT

Please do not contact Customer Support for hints/codes/cheats.

For self-help, please visit our website at **support.activision.com**

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can call us at the phone number below.

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Phone: (800) 225-6588

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