



TRON

LEGACY

WELCOME TO THE GRID



TRON: BETRAYAL

THE GRAPHIC NOVEL
PREQUEL TO THE FILM, *TRON: LEGACY*.

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WITH ART BY ANDIE TONG.

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Disney PRESS

www.disneybooks.com



INTERACTIVE
STUDIOS

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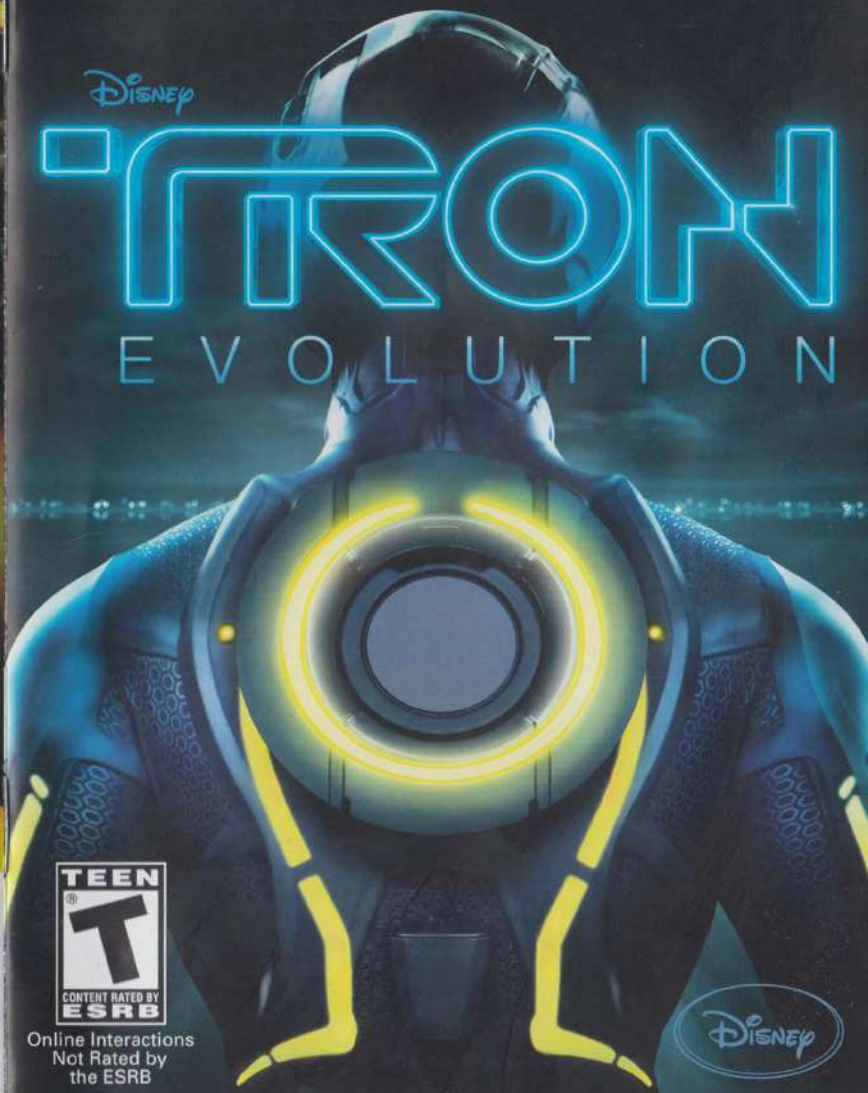


XBOX 360

Disney

TRON

EVOLUTION



Online Interactions
Not Rated by
the ESRB

Disney

⚠ WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit www.ESRB.org.

Disney TRON EVOLUTION

GRID DIRECTORY

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GAME CONTROLS

Xbox 360® Controller



Action	Controls
Left Trigger	Block
Left Stick	Movement (Menu Control)
Directional Pad [Up]	Stasis Disc
Directional Pad [Right]	Bomb Disc
Directional Pad [Left]	Heavy Disc
Directional Pad [Down]	Corruption Disc
Xbox Guide	Dashboard Menu
Right Stick	Camera Control (Click to Reset Camera)
START Button	Pause Menu
A Button	Jump (Menu Select)
B Button	Melee (Menu Cancel)
X Button	Light Disc
Y Button	Disc Power
Right Trigger	Sprint

TRON: EVOLUTION

Welcome to the Grid, Program!

Immerse yourself in the world of TRON and dominate your digital opponents using high mobility combat while unleashing devastating light disc attacks. Master the iconic light cycle, and when you're ready, test your skills online in the Game Grid.

STORY MODE

Become Anon, a prototype System Monitor programmed from the great User himself, Kevin Flynn. Unlock the mysteries of the TRON universe while trying to stop a corrupt program determined to change the fate of the Grid...forever.

GAMEPLAY

Complete objectives as you fight your way through a digital computer world.

Mobility

From the dizzying heights of TRON City to the farthest, desolate pinnacles of the Outlands, use free running to navigate and overcome any obstacle in your path.

Combat

Master the awesome power of the light disc. Unleash devastating combos and power attacks using your environment to stay one step ahead—or above—your enemies!

Player Progression

Achieving objectives, defeating enemies and finding and unlocking the hidden secrets of the TRON universe yields experience. Upgrade yourself to higher versions and spend expandable memory to make you the most powerful program on the Grid.

Note: The game automatically saves your progress during play.

System Upgrades

Use your earned expandable memory to purchase upgrades that increase your performance and abilities.

Disc Mods: Upgrade your disc powers to make them more powerful or defensive.

Game Grid Enhancers: Purchase specific upgrades to enhance individual or team performance in your Game Grid loadout.

Software Upgrades: Increase your health, energy reserves or ability to absorb energy from the world.

Light Cycles: Upgrade to alternate light cycles for Game Grid combat.

HEALTH & ENERGY

The Grid is a dangerous place, Program. If you want to keep operating at peak performance, you need to refill your health and energy!

Health

Health-charged energy objects are scattered throughout the game world. Health refill objects always appear in the color of the host city you're in.

Use high mobility to run across or vault on these objects to refill your health. But use them wisely—they have a limited pool and take time to recharge.

Energy

Pure energy objects always appear in white. Without energy, you cannot use your light disc power attacks. Keep this destructive firepower in your arsenal, or run the risk of getting derezzed.

LIGHT CYCLES

Lean into turns and use your speed to create light trails your opponents can't avoid. Destroy enemies by avoiding enemy light trails and forcing them to cross your cycle's light trails.

Knock out opponents by striking them with your light disc. Keep moving on the changing grid to avoid enemy discs.

In the Game Grid, equip your disc mods while piloting a light cycle to find more ways to derezz your opponents!

Action	Controls
Left Trigger	Brake/Reverse
Left Stick	Steer
Directional Pad [Up]	Stasis Disc
Directional Pad [Right]	Bomb Disc
Directional Pad [Left]	Heavy Disc
Directional Pad [Down]	Corruption Disc
Xbox Guide	Dashboard Pause
Right Stick	Camera Control
START Button	Pause Game/Multiplayer Menu in Game Grids
Button	Dismount/Vault (Multiplayer only)
Button	Cycle Camera
Button	Light Disc
Button	Disc Power
Right Trigger	Accelerate
R3 Button	Rear View
Right Bumper	Enter Light Cycle (Multiplayer only)
Back Button	Match Stats in Multiplayer Game Grids

MULTIPLAYER

Games can be played on foot or in vehicles. Light trails generated in light cycle games do no damage to their own team.

The game host can select on foot or vehicle and time or point-based games. Host setup also includes the number of players, the arena and the time or score limit.

Start a quick 10-player multiplayer match from the Main menu or from any disc station in Story Mode. You'll be the host of a public game with AI opponents to start. Human players will take the AI positions as they join. You can also play a multiplayer battle with all AI opponents if online play isn't available.

Disintegration/Team Disintegration

Score one point for each player you derezz. The team or player with the most points wins the match. Games can be played on foot or in vehicles. Light trails generated in light cycle games do no damage to their own team.

Bit Runner

Join up for multiplayer Bit Runner and earn points for the length of time your team carries the bit. Capture the bit from the center of the arena or a fallen player. Battle it out to hold on to the bit and win the match.

Power Monger

Capture and connect a series of power nodes. Connected power nodes generate energy for the team that connects them. The team with the most energy when time runs out is the winner.

Capture a power node by walking on it. Capturing an adjacent power node by a team member connects the two nodes. Energy lines between connected nodes damage opposing teams.

Power-Ups

User Mode: Short-term immunity from all damage.

Overcharge: Completely refills health and energy.

Equalizer: Instantly derezz an opponent with one attack.

Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

CUSTOMER SUPPORT INFORMATION

Internet Support

To access support for Disney Interactive Studios on the World Wide Web, point your browser to disney.com/videogames and click on "Support" at the top of the page.

Game Hints and Tips

Game hints and tips are available on our Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to disney.com/videogames and click on "Support" at the top of the page. For your game's full manual, visit disney.com/videogames/manuals.

Mailing Address

If you wish to write us, our address is:
Disney Interactive Studios Customer Support
500 South Buena Vista Street
Burbank, CA 91521-9323

Telephone Support

You may contact Customer Support at (866) 252-8108. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 9:00 a.m. to 6:00 p.m. (Pacific Time).

TTY/TDD Users

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 9:00 a.m. to 6:00 p.m. (Pacific Time). Our toll free number is (866) 252-8108.

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