

Escape from Doomworld is a three-stage action arcade game:

STAGE 1: You must find and collect energy cells, a key, a map and rocket. The more energy you collect the better but some energy will have decayed releasing deadly particles. At all times you must avoid all forms of attack made by the aliens.

CONTROLS: Move left or right. Push joystick forward to jump. Press fire button to jump up one level.

STAGE 2: You are flying your space craft. In this stage you must pick up and rescue the scientists. The numbers at the top of the screen tell



you how many scientists are left to save: How many have been rescued: and how many have been killed respectively.

You can carry a maximum of 4 scientists at a time. To drop the scientists land next to your base. Fuel is collected by flying into airborne fuel pods (shooting the pods will not gain fuel)

CONTROLS: Usual joystick pattern.

STAGE 3: Again you are flying your spaceship but this time you must pick up the three bombs hidden around the columns. Collecting all the bombs will result in the destruction of Doomworld and the successful conclusion of your mission.

You start the game with 7 lives and a limited amount of time in which to complete your mission.

EXTRA CONTROLS:

P: Pauses game

P: Restarts after pause

1: Resets game at any time

Connect joystick in port 1

LOADING INSTRUCTIONS:

Hold down **OPTION** and **START** keys and switch on computer. Press **PLAY** on cassette recorder then press **RETURN**.