# THE GAME

The aim of the game is to make as much money as possible in twelve hours. As you are a Despatch Rider, you make money by collecting packages from one part of the city, and delivering them to another. Simple.

**The Display:**
The main screen is split into three parts.
i) **The Map** – This is the area at the top of the screen, which shows a route map of the whole city, with the area that you are currently on highlighted in yellow (you start at the bottom left corner of the map). Your destination is given by the flashing yellow square. The current weather situation is given by the insert in the top of the map. Pressing the joystick button highlights (in yellow) the four fuel stations, but for only two seconds during a game.

**Delivering Packages:**
You deliver parcels by 'firing' them thru the open doors, which is not as far fetched as it sounds. Every other Despatch Rider does it, so why shouldn't you?

The controls for these parts of the game are as follows:
Joystick left – move left
Joystick right – move right
Joystick button – 'fires' parcel in deliver part.
The packages can be steered in both parts of the game. They move in the opposite direction to you, so that moving the man around moves the parcel in the air.

**The Weather:**
Riding round the city you can be affected by the weather. If it is rainy your brakes are not as efficient as if the sun is shining.

**Fuel:**
When you become low on fuel, the fuel indicator turns inverse. You get fuel by going to one of the areas in the city with a fuel pump in it. Whilst in contact with a pump, fuel is pumped into your tank until it is full, and the correct amount is taken from your wallet. If you run out of fuel, the result is the same as if you had crashed into a skip – you end up back at base one hour later!

**Money:**
You start with ten pounds in your wallet. You are paid for every parcel you deliver or collect successfully.

**Time:**
Time is money! The clock in the display panel shows the current time. You have from 07:00 till 19:00 to make your money, with time being deducted for repairing crashes.

ii) **The Display Panel** – This is located in the middle of the screen. It consists of a clock, a wallet and a fuel gauge.

iii) **The Close Up Area** – Located at the bottom of the screen, this is a 'zoom in' on the current square that you occupy on the map. It shows the kerb, any grids and any skips present in that area of the city as well as any fuel stations and you.

**Playing the Game:**
Press START or the joystick button to begin the game. Whilst on the map screen, pressing SELECT will abort the game. Control of the bike is as follows:

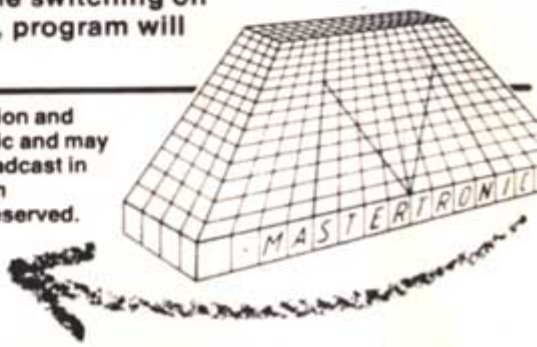
Joystick Up – Accelerate
Joystick Down – Brake
Joystick Left – Turn bike to left
Joystick Right – Turn bike to right

Crashing the bike into the kerb results in the loss of half an hour, whilst crashing into a skip results in the loss of any packages currently being carried, returning to the start square and also the loss of an hour. Once you arrive at the destination, you must either collect or deliver packages.

**Collecting Packages:**
Upon arriving, packages are dropped to you from the office building windows. You have to catch them. Just to make it easy, you understand.

**Hints:**
Firstly, make a map of the city showing the skips, so that you can learn their locations and avoid collisions, allowing you to travel at a higher 'safe' speed. Secondly, the steering mechanism for the packages may seem back to front to start with, but it is easy to get used to. Finally, the delivery doors do not stay open for very long, so take your shot early.

**LOADING INSTRUCTIONS**
Press PLAY on cassette recorder. Hold down START & OPTION buttons while switching on the computer. Press RETURN, program will now LOAD.




The program code, graphic representation and artwork are the copyright of Mastertronic and may not be reproduced, stored, hired or broadcast in any form whatsoever without the written permission of Mastertronic. All rights reserved.

© Mastertronic Limited 1986

**Made in Great Britain**
Design: Words & Pictures Ltd., London