

LOADING INSTRUCTIONS ATARI ST/ AMIGA

Ensure that your computer has been switched off for at least sixty seconds immediately prior to loading the game. Switch on your machine and insert the game disc in your first disc drive, the game should load automatically. In case of difficulty please remove any additional hardware and try again. If the game fails to load on the first attempt leave the disc in the drive and reset your machine. The additional pieces of intro music are not available on an ST with a single sided drive.

THE GAME

On the title screen press F1 and F10 to select players. Press 2 to select keyboard/joystick control. Only one player may use the keyboard controls. A joystick connected in port 1 controls player one (left hand track) and a joystick in port 2 controls player two (left hand track).

There are six levels in all. Bonus points are awarded at the end of each level for remaining time and turbo energy. If the timer runs out before you reach the finish line, YOU'RE OUT!

KEYBOARD CONTROLS

LEFT	Left cursor key
RIGHT	Right cursor key
ACCELERATE	Q
BRAKE	Space Bar
TURBO	Tab
QUIT	Esc

(Turbo and accelerate together will lock your car's steering).

CREDITS

Original Concept:
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68000 Programming: Andy Severn
Graphics: Jabba Severn
Original Music: Sonic Graffiti
ST Music Arrangement:
Andy Severn
AMIGA Music Arrangement:
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Level Intro Music: Tau Zero



A Synergy Production



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