"SLIGHTLY Magic"

LOADING on COMMODORE AMIGA-

For A500 + A500 plus users switch ON computer and insert disc immediately.

For A1000 users LOAD kikstart 1.2/1.3 as normal then insert disk on workbench prompt.

LOADING on ATARI ST -

Switch on machine and insert disc immediately. (The game will load automatically)

LOADING COMMODORE 64 DISK -

Insert disk into drive.

Type: LOAD "*",8,1 Then press RETURN

IMPORTANT - Look after your discs carefully

KEEP it in your original box and in a cool dry place (not in direct sunlight or rain).

NEVER switch the computer ON or OFF with the disc in the drive.

KEEP your disc write-protected and SWITCH OFF your computer for 30 seconds before loading a new game. (To avoid a Virus from other discs)

DON'T put the disc near any magnetic field (eg. on top of TV, near Stereo speakers.)

SLIGHTLY MAGIC

Bigwiz the wizard has left the castle in a hurry, in order to turn the King's son Newton back into a frog.

Indeed, he was in such a hurry that he forgot to pack his spare wand, forgot to lock his laboratory door, and most importantly, forgot to return his utterly stupid, idiotic, incompetent, brain-dead nephew SLIGHTLY to his parents' mud hut in the hills.

Oh well, it could be worse. A sunburnt dragon could be running off with the beautiful Princess Croak as we speak. The wizard's spell cabinet might have been knocked over by a Flaming Octarian Whirlwind, scattering the spells everywhere. His kingliness the King might, in a fit of blind panic, have given SLIGHTLY the wizard's private spell-book to read. It might rain.

You see, it could be worse. But as it is, there's not a cloud in the sky, a breeze in the air, or a whiff of dragon's breath to be sniffed.

Hang on, where's that pink fire-breathing creature going with that screaming princess? Is that a gentle wind wafting in through the door, or is it something stronger?

Oh no. Get the washing in mother, and lock all the doors. Cancel the papers, and shoot the cow. I think it's going to be one of those days...

HINTS:

The aim of the game is to rescue the beautiful Princess Croak from the sunburnt dragon. To do this you'll need to use the various spells and objects scattered throughout the game. You start the game with 3 lives. Collecting stars increases your magic powers. Collect 20 stars to gain an extra life. You can't travel safely underwater unless you become a fish! Certain areas will be out of reach until you can change into a bird! Watch out for fires, spikes and banana skins!

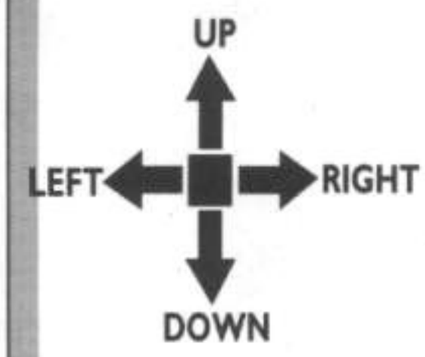
SPELLS AND OBJECTS

Pressing SPACE/FIRE when you're standing over an object or spell will make SLIGHTLY pick it up. Pressing SPACE/FIRE at any other time will show you a list of what you're carrying. You can select an item to use or drop by pressing up/down to highlight it and then pressing fire. To use any of the spells you'll first need to collect the magic wand and read the spell book. Each spell needs to be activated by picking up an object to complete its recipe.

CONTROLS

KEYS	JOYSTICK	ACTION
SPACE	FIRE	START GAME
O	LEFT	LEFT
P	RIGHT	RIGHT
Q	UP	JUMP/UP
A	DOWN	DOWN/CHANGE BACK TO SLIGHTLY
SPACE	FIRE	PICKUP/DROP

PRESS ESC TO QUIT THE GAME



HELP LINES

NEW RELEASE INFO LINE 0891 555 000

(Tells you what is being released this month) If you can't get any further in any of these games and would like us to give hints & tips on how to solve all the puzzles just phone the numbers below. Please don't phone unless you are really stuck and make sure you get permission from the person who pays the phone bill first!

ATARI ST AND AMIGA	
TREASURE ISLAND DIZZY	0891 555 092
LITTLE PUFF	0891 555 095
ROCKSTAR	0891 555 090
FANTASY WORLD DIZZY	0891 555 078
SEYMOUR IN HOLLYWOOD	0891 555 010
SPIKE IN TRANSYLVANIA	0891 555 051
SPECTRUM, AMSTRAD, C64	
DIZZY	0891 555 093
TREASURE ISLAND DIZZY	0891 555 091
FANTASY WORLD DIZZY	0891 555 078
LITTLE PUFF	0891 555 094
ROCKSTAR	0891 555 090
MAGICLAND DIZZY	0891 555 096
SLIGHTLY MAGIC	0891 555 050
SEYMOUR IN HOLLYWOOD	0891 555 010
SPIKE IN TRANSYLVANIA	0891 555 051

Call costs 36p per minute during off -peak time and 48p per minute at all other times.
(GREAT BRITAIN ONLY)

CODEMASTERS

CREDITS

SCREENPLAY	COLIN JONES
ANIMATION	COLIN JONES, KEITH ROSS
SOUNDTRACK	ALLISTER BRIMBLE
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PRODUCED BY	ASTONISHING ANIMATIONS
PRODUCTION	STEWART REGAN AND SHÁN SAVAGE

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