



XBOX 360

XBOX
LIVE



 **HIN**
HOT IMPORT NIGHTS

Game Experience May
Change During Online Play

THQ

WARNING

Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support (see inside of back cover).

Important Health Warning About Playing Videogames

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in videogames. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching videogames.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms – children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing

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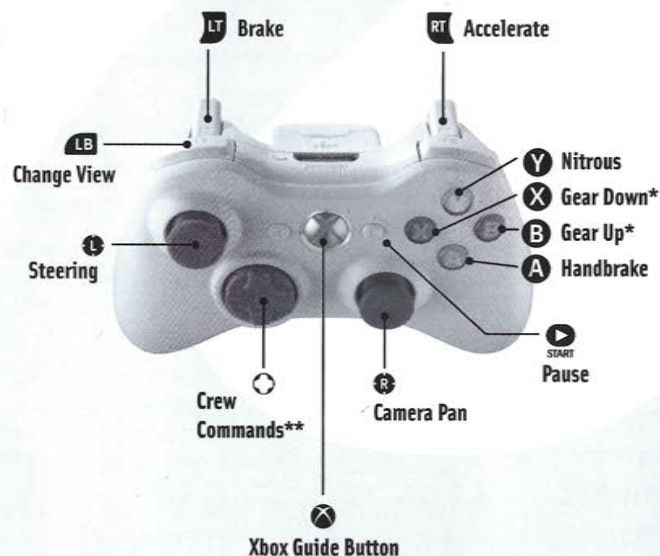
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WARNING

The vehicle driving depicted in this game may not be entirely realistic and could be dangerous in real life. Do not imitate the driving moves shown in this game. When driving avoid excessive speeds and always obey local traffic laws.

Note: Cheat Codes can be entered in the Driver DNA Lab.

GAME CONTROLS



ACTION	BUTTON
Accelerate	RT
Steering	L
Brake	LT
Handbrake	A
Change View	LB
Camera Pan	R
Nitrous	Y
Gear Up*	B
Gear Down*	X
Pause	START
Crew Comments**	Up/Down (D-pad)

* Only available with manual gear shifting modes

** Crew race only

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE® Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

Connecting

Before you can use Xbox LIVE®, connect your Xbox console to a high-speed Internet connection and sign up to become an Xbox LIVE® member. For more information about connecting, and to determine whether Xbox LIVE® is available in your region, go to www.xbox.com/live.

Family Setting

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

PROFILES

Once the Title Screen appears, press **START** to bring up the profile selection screen.

Load Game Available if a game has previously been saved. Loads the selected profile.

New Game Create a new profile.

MAIN MENU

Now that your profile is loaded/created, you will be at the main menu with several options to choose from. Press the D-pad up/down or use the left stick to scroll through the available options.

Press **A** to confirm the selection. Press **B** to return to the Title Screen.

- Career** Begin or continue a career. Can you make it to the top?
- Xbox LIVE® Career** Compete in your career online against the Xbox LIVE® Community.
- Xbox LIVE® Custom Race** Race against people from around the world on Xbox LIVE®.
- Split Screen** Race head-to-head in a split screen, 2-player challenge.
- Driver DNA Lab** Challenge celebrities and top players by downloading Driver DNA and creating your own Driver DNA races.
- Extras** View extras such as Hi-Scores, Saves, Options and Credits.

GAME SCREEN



1. **Lap Counter** Displays the Current lap / Total laps in the race.
2. **Lap Times** Displays the Current, Best and Record / World lap times.
3. **Race Position** Current position in the race.
4. **Drift Angle**** Displays current drift angle through the curve.
5. **Tachometer*** Shows the current RPM.
6. **Speedometer** Indicates speed given in MPH or KPH.
7. **Nitrous Gauge*** Displays your current Nitrous level.
8. **Current Drift Score**** Displays your current drift score.
9. **Total Drift Score**** Displays your total drift score.

*Only available during a Circuit Race

**Only available during Drift Races

CAREER MODE

When you first start a new profile, you need to compete in a Hot Import Nights Initiation Challenge. Once you've completed the challenge, you will view the Career Mode menu:

- Go Race** Choose from the available Leagues and earn cash along the way. As you successfully complete each league, new, tougher Leagues will become unlocked.
- Garage** Choose which car you want to modify or sell. **A** selects the highlighted car. **B** takes you back to the Career Mode menu.
- Dealership** First select from the list of manufacturers and then choose the car you wish to buy. **A** confirms your selection. **B** sends you back to the Career Mode menu. You can also browse cars by league.
- Crew DNA** Displays a list of the available crew members to hire, view their DNA and modify their avatars.

CAREER STRUCTURE

Leagues

There are 10 Leagues from Rookie to World Class and HIN™ Elite. As you progress through the Leagues, you will come across new and different race modes, extreme mods, cars and challenging events.

Goals

Each League has a number of goals. To qualify for promotion to the next League, you need to complete a portion of the goals available, e.g. 5 out of 10.

Events

Each League contains a set of events where you will aim to achieve your goals. It is possible to complete more than one goal at each event.

Special Events

Extreme Nitrous

The craziest event of them all! Cars are specially modified to have unlimited Nitrous and a fast recharge. Activate Nitrous with the **Y** button. Race it to believe it!

Prototype Races – These events are exclusive to the most tuned cars on the scene! Max mods and max speed!

Super Car Races – Exclusive events for those amazing, high-performance cars!

Muscle Car event – Exclusive events for classic American heavyweights.

Endurance Races – Longer, harder, tougher but loads of fun!

Bonus Unlocks

Some goals contain Bonus Unlocks. These are either **VISUAL MOD UNLOCKS** which allow you to unlock cool visual mods and decal packs, or **PROTOTYPE PACK UNLOCKS** which will give you access to extreme mods to max out the performance of your car. **PROTOTYPE** packs are available from League 5 onwards.



Prototype Unlocks



Visual Mod Unlocks

Promotions

Once you have completed the required number of goals, a special promotion goal and event will open up. Enter and win this event to gain access to the next league. The lower Leagues will remain open if you wish to complete a goal you previously left unfinished.

RACE MODES

Circuit Race

The objective during a circuit race is to finish 1st. Coming in 2nd or 3rd will also provide you with winnings.

Last Man Standing

Can you make it around the track without hitting a barrier? Collisions with other cars are okay, but touch a barrier and you are out. The winner is the Last Man Standing, but the 2nd and 3rd place finishers gain winnings as well.

Circuit Eliminator

A Circuit Eliminator Race starts out like any other Circuit Race. Where it differs is at the end of each lap. The driver in last place gets eliminated and the other drivers continue. This process continues until only one driver is left on the track.

Solo Drift

In Solo Drift you race against a target score that is displayed on screen.

Twin Drift

Twin Drift is a judged event between two drivers over two runs. One driver takes the lead as the defender and the other assumes the roll of attacker, driving behind the defender. The attacker's score multiplies during the drift, depending on his proximity to the defending car. The defender needs to be unpredictable so the attacker cannot stay close. Each driver has a turn in each position. The highest score wins. Twin Drift is only available in the Online Multiplayer mode.

Drift Obliterator

In Drift Obliterator, you fight your way to the front of the pack to win the race, while avoiding elimination by reaching the target score on each lap.

Drift King

In Drift King, compete against several other drivers for the highest Drift Score.

Drift Endurance

Drift Endurance is the ultimate drift challenge where you keep racking up the points until you are eliminated.

Spectator Bets

You don't actually race in the Spectator Bet mode. Instead, you bet on drivers in a pure AI race. Bet on any of the racers in pre-race action. Bets can also be placed until a certain point of the race, at which time a countdown clock will appear on-screen; once it has expired, no more bets can be placed.

CAR RATING

Each car has a PERFORMANCE RATING between 0 and 100, reflecting the power-to-weight ratio. 100 represents the fastest and most powerful car. The RATING determines which league a car can race in; e.g. 0 - 20 is Rookie League.



The rating and League are indicated in a bar in the garage and performance tuning screen. There is also a summary card that shows the current rating and League.

By modding your car you can increase its performance rating and therefore race your car in higher and higher leagues.

Car Types

Juiced 2: Hot Import Nights contains Muscle cars and high performance super cars. Buy these from the dealership to enter special Muscle and super car events.



Wherever you see this symbol when selecting a car, you'll know it's been tested for its drifting qualities. In general, most front-engine, rear-wheel drive cars with standard-sized wheels are good choices for drifting.



Muscle cars are renowned for their size, weight and huge, torque-laden engines. These US domestics are brutes and a worthy challenge for any tuned import.



Right out of the factory, super cars represent the ultimate challenge for every street tuner. You're in the big league now!



CREW RACING

Hiring

Crew races are events where you and your crewmates race together. To hire a crew member, select the 'Crew DNA' option in the Career Mode menu. There is a range of crewmates available. The higher the cost, the better they drive. Don't forget that you can always fire a crewmate and replace them with better drivers when you have more cash!

Commands

In a crew race, you can issue commands to change the way your crewmates drive:

- **PUSH** – All crewmates will drive to the max!
- **BLOCK** – All crewmates in front of you will **BLOCK** the pack while you catch up.
- **GROUP** – All crewmates in front of you will slow and drop places while you catch up.

CHARACTER CREATION

In *Juiced 2: Hot Import Nights*, you create an avatar that will represent you in-game. Remember you can always change your appearance with the 'Crew DNA' option in the Career Mode menu.

PERFORMANCE MOD CHALLENGES

To improve the performance of your car you need to apply performance mod packs. This can be done in the garage section. Some mods are locked and to gain access you need to complete a mod challenge. Remember, once unlocked this mod will be available for ALL your cars. To gain access to the exclusive prototype mod packs, you must first complete goals which have **PROTOTYPE UNLOCKS** attached to them.

DECAL EDITOR

You are able to place decals on layers. Once a decal is added, you have options to alter its scale, opacity, color and orientation on different areas of the car.

The Left Stick and D-pad allow you to select the aspect of the car that you'd like to work on.

Using simple geometric shapes and other available decals it's possible to create your own unique designs. If you want quick results, simply choose the decal packs to add complete themes to your vehicle.

Once you have finished your design, it is possible to store it as a template for application to other cars you may own. The design may need adjustment for cars of a radically different shape than the source vehicle.

At any time it is possible to edit the decals you have applied or remove them individually or collectively from the vehicle.

Logo Decals and Performance Parts

If you choose tuning brand decals from the 'Logos' menus, you will get a price discount when you mod the performance of your car and choose the same brands. It is wise to choose decals of a favorite manufacturer for every area of the car you wish to upgrade.

BETTING

Before each race you have the opportunity for side bets with the other drivers. Select the driver you want to bet against and choose your wager. The driver you are betting against has the ability to deny your bet, accept it or raise it.

Spectator Betting (Boo & Cheer)

When spectator betting online and offline, don't forget you can try to influence the race by either 'booing' or 'cheering' the drivers you are watching. Booing and cheering will have a slight effect on the driver's Nitrous recharge. Don't forget that just-as the drivers can hear you booing and cheering. They can also see how much money has been bet on them to win!

Car Log Book (Pink Slip)

Each car you own in the game has a log book, or pink slip. By examining this you can see a history for your car, its state and its current value. Keep an eye on this to track the value of your vehicle.

Racing for Pink Slips

Want real tension? Then race your opponent with your car's pink slip on the line. Win the race and you gain an extra car for your garage. Lose the race and you will be hunting for a new ride.

AI Pink Slip – Win Your Car Back

If you lose your car to an AI rival in the offline game, don't worry – it won't be lost forever. In fact, you will often see your rival racing in YOUR wheels! If you attend another pink slip race, he will bring your old car along and give you a chance to win it back.

DRIVER DNA & DRIVER DNA LAB™

Improve your DNA and race against other racers' DNA in the DNA Lab. From the DNA Lab™ you can enter a Custom DNA Race, do a Driver DNA Faceoff, Celebrity Faceoff, HIN™ Crew Faceoff and HIN™ Retail Faceoff.

As you race, the game monitors many hundreds of parameters that define the nature of your performance and your experience in three categories: circuit racing, drifting and gambling. For example, if you are aggressive and collide often when maneuvering, brake late and use Nitrous often, your DNA will burn like fire. If you are super precise in your maneuvering, your DNA will be ice cool. If you are a perfect balance of these two, your DNA will be in the 'Zen' state. You'll see the strands build up the more you race, and this reflects DNA achievements or experience. You'll see messages appearing to notify you that your DNA has evolved during the race.

The primary use of DNA is to assess your strengths and weaknesses as a driver, particularly when compared with other drivers. If you are betting or doing pink slips, always check out your competitors' DNA on the grid first! You have been warned!

Downloading DNA and Driver DNA Lab

You may also download other players' DNA from the Internet, either to use as crewmates in your own team or to set-up special offline events in the Driver DNA Lab, where you may study how others drive. It's a lot of fun to set-up challenges with top-scoring drivers or even celebrities. You'll find a few from the worlds of music, sports and racing included with the game.

DRIVING TACTICS

Spooking

You'll notice that when you draft a rival, a bar appears above his car that starts to fill up if you maintain a close distance to him. This is the 'spook' bar, and it simulates a driver losing his nerve when someone sits on their tail. When the bar fills, that driver will lose control temporarily and make a mistake. Watch out, he might take you with him! You'll find some drivers will spook more easily than others.

Nitrous

The Nitrous bar has 4 levels. As you powerslide around the track you earn Nitrous. As the levels increase, you get a Nitrous burn that is both longer and more powerful. Races can be won and lost on Nitrous tactics. Losing position early in the race in favor of storing more Nitrous can sometimes be the road to victory!

Rival Characters

You'll quickly learn the quirks of your key rivals. Tyrone, for example, is the meanest guy on the track. Bobby is a real gambler – he'll ALWAYS raise that bet! See if you can find out who the best drifter is...

Drift Techniques

For Successful Drifting:

- Use the wider 3rd person view.
- Don't go too fast. Feather the throttle to stop the car from gaining too much speed.
- Focus on the center of the track and try to keep the car there. This will automatically get you around those tricky corners.
- Use handbrake transitions. Tap the handbrake when you want to flip the car's drift direction.

MULTIPLAYER

With Xbox LIVE® you can compete against players from around the world in an Xbox LIVE® Custom Race or an Xbox LIVE® Career. Do you have what it takes to be the best of the online community? Xbox LIVE® is where you can find out. Remember, when you play online you can "capture" another person's driver DNA and save it for later use. Captured DNA is available in the DNA Lab™, where you may use it to practice against a real opponent.

Online Career

The online Career is like the offline game but instead of AI rivals you'll be there with likeminded drivers. You progress through the Online Career by completing goals in the same way as the offline game.

Meeting Rooms

Each league has a meeting room where all the other players in your league will meet while you decide which goal and event you want to attempt. Here you can organize with other drivers what you want to do. The FOLLOW function is useful for quickly grouping together with others.

Buying and Selling Cars

It is possible to buy and sell cars on the pre-race grid. You can set a sale price for your car in the garage by choosing the 'For Sale' option.

Crew Racing

Crew racing online is slightly different than offline. In online your team will consist of other human players. The teams will be organized in the lobby before the race.

Spectator Betting (Boo & Cheer)

This works the same as the offline game, but of course the bets are placed on real people, so it's a more exciting challenge!

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HIN

HOT IMPORT NIGHTS

2007 SCHEDULE

02.17	GUAM	Guam International Raceway
03.10	SAN MATEO	San Mateo Expo Center
03.24	POMONA	Pomona Fairplex
03.31	CHICAGO	McCormick Place
04.14	TAMPA BAY	Tropicana Field
04.21	WASHINGTON DC	Dulles Expo
04.28	BOSTON	Bayside Expo Center
05.12	PHILADELPHIA	Pennsylvania Convention Center
06.12	SAN DIEGO	Coors Amphitheatre
07.09	DALLAS	Dallas Convention Center
07.07	ORLANDO	Orange County Convention Center
07.14	CHARLOTTE	Merchandise Mart
07.21	NEW YORK	Belmont Park Raceway
08.04	SEATTLE	Qwest Field Event Center
08.11	CHICAGO	Soldier Field
08.25	LOS ANGELES	Los Angeles Convention Center
08.31	PUERTO RICO	Hiram Bithorn Stadium
09.22	MINNEAPOLIS	Minneapolis Convention Center
09.29	PLEASANTON	Alameda County Fairgrounds
10.06	LAS VEGAS	Sam Boyd Stadium
10.13	PHOENIX	Firebird International Raceway
12.01	HONOLULU	Blaisdell Expo Center
12.15	MIAMI	Miami Beach Convention Center

* HOT IMPORT NIGHTS * NIGHTSHIFT

For Event Features / Ticket Information / Vehicle Registration

www.HotImportNights.com

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