GAME BOY ADVANCE

AGB-BEVE-USA

# everGirl™

...your way to play!

INSTRUCTION BOOKLET

THQ

***PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.***

***IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES***

## ⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.

- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

| | | |
|---|---|---|
| **Convulsions** | **Eye or muscle twitching** | **Loss of awareness** |
| **Altered vision** | **Involuntary movements** | **Disorientation** |

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

## ⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## ⚠ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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**THIS GAME PAK WILL WORK ONLY WITH GAME BOY® ADVANCE OR NINTENDO DS™ VIDEO GAME SYSTEMS.**

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EVERYONE

CONTENT RATED BY ESRB

A2M

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# STORY

The everView Theatre, which has been in the family for many years, is going to be sold. Aunt Angie is leaving for the week and has left the key for you. She needs you to make sure it looks alright by the end of the week. everGirls never back down from a challenge, so head downstairs, hit up your everGirl friends, and see what your everScope brings you!

## WHAT'S YOUR EVERSCOPE?

Your everScope is kind of like a horoscope, but focuses on discovering your true self! Throughout the game, you will collect everIcons that represent the four everGirl attributes. Whichever everIcon you collect the most of will determine your everScope.

# GETTING STARTED

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.

2. Insert the everGirl™ Game Pak into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.

3. Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).

4. When the title screen appears, press START to proceed to the Load Screen.

# CONTROLS

| BUTTON | ACTION |
|---|---|
| **MENU NAVIGATION** | |
| Control Pad | Highlight menu selections |
| A Button | Confirm selection |
| B Button | Cancel selection; return to previous screen |
| **GAME CONTROLS** | |
| Control Pad LEFT/RIGHT | Walk/Change Direction |
| Control Pad (hold) + A Button | Jump |
| A Button | Jump/Continue cutscenes & dialog boxes |
| B Button | Chat/Continue conversation |
| B Button (in front of wardrobe/mirror) | Change Appearance |
| Control Pad + B Button (hold) | Run |
| L Button | Phonebook |
| R Button | Text Messages |
| START | Skip Cutscene/Conversation |
| SELECT | Pause Game |

Note: To go up/down stairways and/or enter doors, position your everGirl in front of a staircase or doorway and press the Control Pad UP. To change clothes or appearance, position your everGirl in front of a wardrobe or mirror, and press the B Button (press once to open a wardrobe, use the Control Pad and B Button to change outfits.)

| BUTTON | ACTION |
|---|---|
| **DÉCOR NAVIGATION** | |
| B Button | Pick Up |
| B Button (in designated zone) | Put Down |
| B Button (in front of already placed object) | Switch Objects |
| B Button (in front of garbage can) | Ditch Object |

# MAIN MENU/PLAYING A GAME

To start your everAdventure, select an open SAVE SLOT from the Main Menu, choose NEW, then press the A Button.

# PAUSING THE GAME

Press START at any time to pause the game and access the following options:

- **CONTINUE** – Return to game.
- **PHONEBOOK** – Access your phonebook.
- **TEXT MESSAGES** – Access your text messages.
- **MINI-GAME** – Play 4 mini-games (RACE, SIMON, PHOTO, or DANCE).
- **EXTRAS** – Access your collected Extras!
- **OPTIONS** – Choose Language, and toggle Sound and Music YES/NO.
- **SAVE GAME** – Save your Progress.
- **EXIT** – Exit game and return to Main Menu.

# THE GAME SCREEN

- **GARBAGE CAN -**
Ditch an object here that you have picked up.

- **EVERNOTICES -**
Tells you what you and your everGirl need to do next.

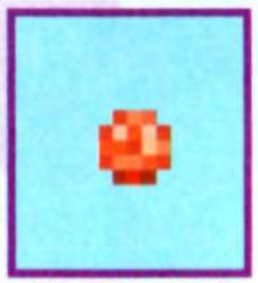
- **WARDROBE -**
Open these to change your everWear.

- **MIRROR -**
Stand in front of a mirror to change your appearance.

# COLLECTIBLES

Keep a sharp eye out for these collectibles and pick them up for cool Bonuses!

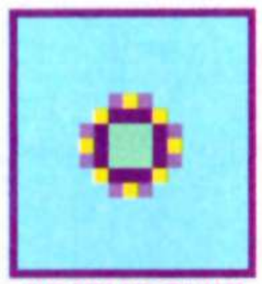
APPLES



FLOWERS

HOPE ICON

STARR ICON



FRIENDSHIP BRACELETS

CDS

JOY ICON

CAKES

BUTTERFLY NET

SKYE ICON

# EVERVIEW MAP

# MINI-GAMES

## PRESS START AT ANY TIME DURING THE GAME TO TAKE A BREAK AND PLAY SOME MINI-GAMES!

## PRESS START AT ANY TIME TO PAUSE THE MINI-GAME AND ACCESS THE FOLLOWING OPTIONS:

- **CONTINUE** - Return to mini-game.
- **RETRY** - Restart mini-game.
- **TEXT MESSAGES** - Access your text messages.
- **OPTIONS** - Choose Language, and toggle Sound and Music YES/NO.
- **QUIT TO TITLE** - Exit game and return to Main Menu.
- **EXIT MINI-GAME** - Return to main game.

## RACE MINI-GAME CONTROLS

| | |
|---|---|
| Control Pad Right | Speed Up |
| Control Pad Left | Slow Down |
| Control Pad Down | Duck |
| A Button | Jump |
| A Button (tap x2) | Spring Double Jump |
| B Button | Action |

## MEMORY

Use the CONTROL PAD to choose NORMAL, MEMORY TONES, or TONES IN TIME. Press the A Button to confirm your choice. Input the commands that the program gives you. Input them incorrectly and you'll have to restart the set.

## PHOTO

| | |
|---|---|
| Control Pad | Move the camera |
| A Button | Snap pic |
| B Button | Speed up camera movement |

## DANCE

Use the CONTROL PAD to choose the directions to get your groove on in the PARK, DOWNTOWN, or SCHOOL. The commands to follow scroll by on the screen. Input the commands as they enter the everDance bracket.

# SAVING AND LOADING

Save your everGirl™ progress at any time by pressing START to access the Pause Menu. You can only load a game from the Main Menu, not from the Pause Menu.

## Saving a Game

Choose SAVE GAME from the Pause Menu. Do not remove your Game Pak or turn off your Nintendo® Game Boy® Advance until the game has finished saving.

## Loading a Game

To load a previously saved game, use the Control Pad to select a SAVE SLOT, then press the A Button.

# LIMITED WARRANTY

**Warranty and Service Information**

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at http://www.thq.com before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is **32190**. Please use this code to identify your Product when contacting us.

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THQ Inc.
Customer Service Department
29903 Agoura Road
Agoura Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

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After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

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