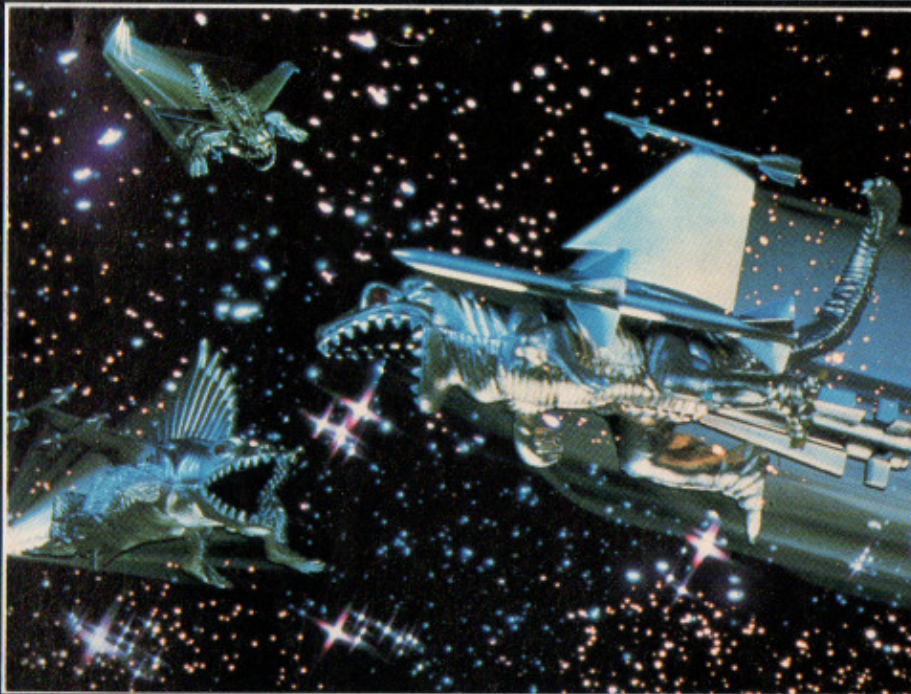


IMAGIC

DEMON ATTACK[®]

GAME PROGRAM INSTRUCTIONS



Marooned on the ice planet Krybor,
you watch legions of
eerie creatures scream overhead.
They hover ominously.
Attack and destroy them—or be destroyed!
Armed with your Laser Cannon,
you confront the
ultimate challenge: **Survive!**



Getting Started

- Turn power **off** before inserting or removing a cartridge.
- Place cartridge, label up, in back expansion port of the computer
- Turn power **on**. After a few seconds the title screen appears.
- Select game desired with the number keys on the top row of the keyboard (see Game Variations).
- To start game, hit the space bar (keyboard) or the fire button (joystick).

Game Play Objective

To score, destroy demons before you and your Laser Cannon meet oblivion. Earn extra reserve bunkers (chances) by avoiding your foes' fire. When the last bunker disintegrates, the next enemy hit will pulverize you!





- Your Laser Cannon has unlimited firing power
- Dodge left or right to avoid enemy fire while pursuing aliens.
- Accumulate reserve bunkers (bottom left of screen). You begin with 3.
- Each attack wave you survive completely untouched earns you an additional bunker to a maximum of 6.
- For each hit you absorb, you lose one chance to defeat the demons.
- When you have no more reserve bunkers, another alien hit ends the game.

Keyboard Controls

To move left,
hit any one.

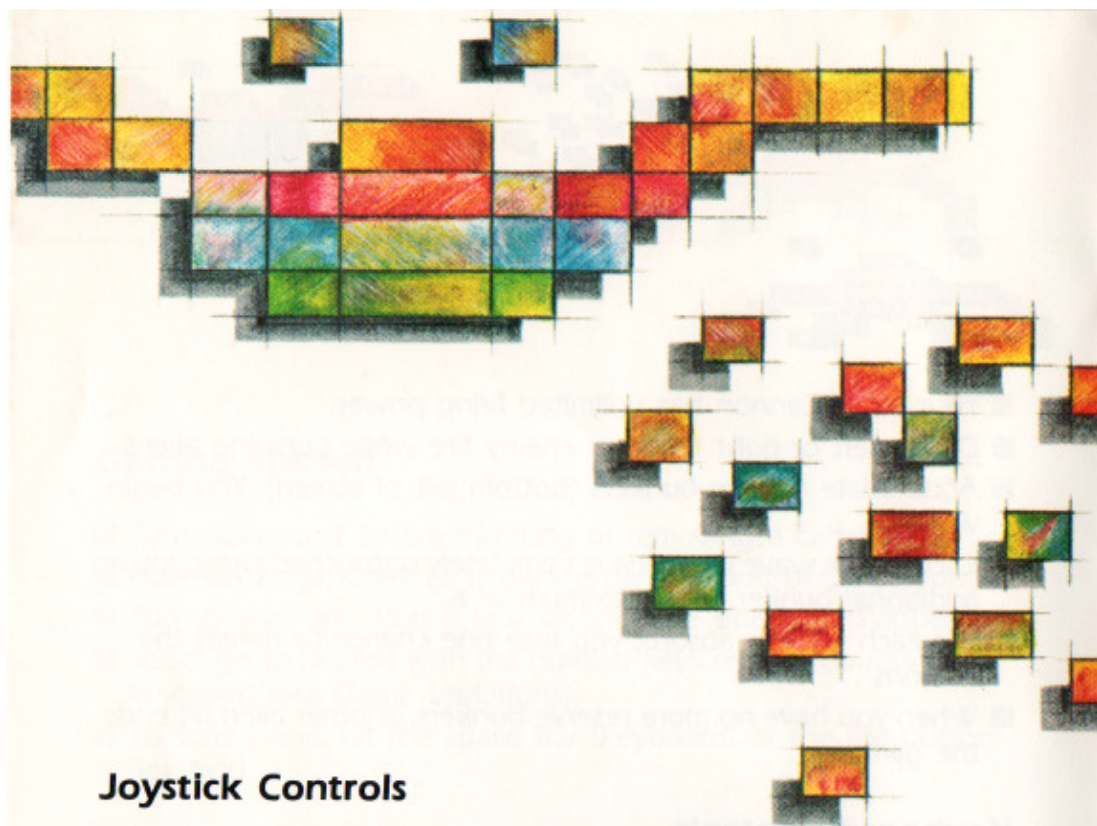
To move right,
hit any one.

Fire

Fire

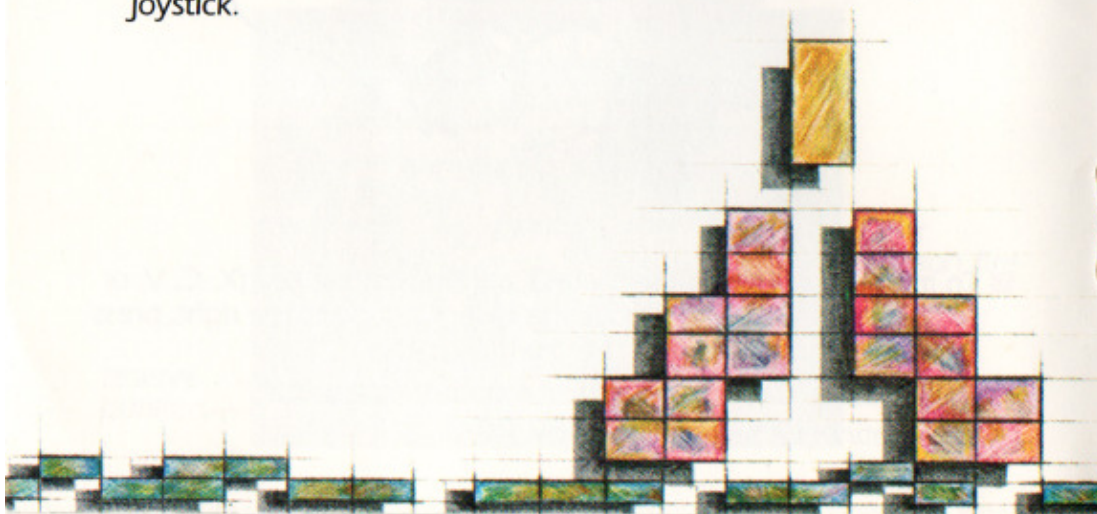
Direction

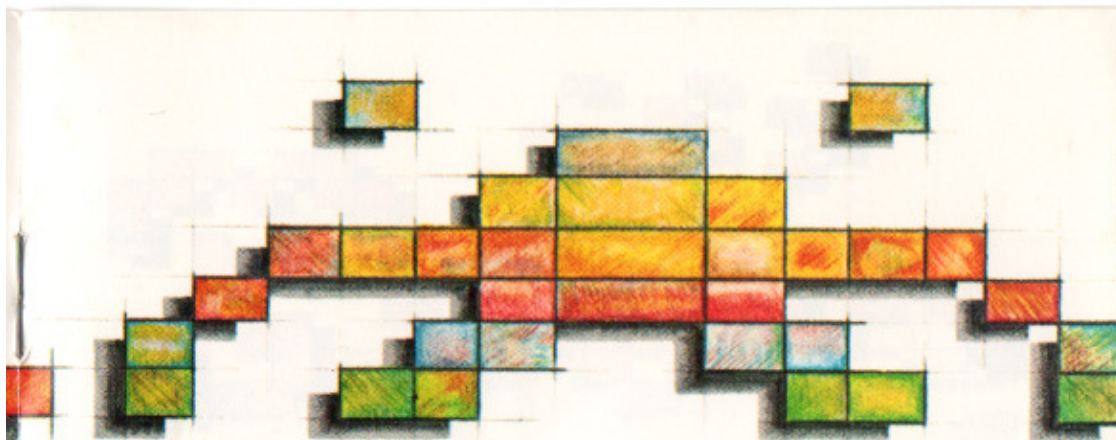
- To move Laser Cannon left, press any bottom left key (X, C, V or B) on your keyboard. To move the Laser Cannon to the right, press any bottom right key (N, M, the "" or the "").
- To fire Laser Cannon use the keyboard "space bar"
- For continuous fire, hold bar down.



Joystick Controls

- A joystick controller may be attached. Position it so that the firing button rests in the upper left-hand corner
- To move the Laser Cannon left: push the joystick left.
- To move right, lean the joystick right.
- To fire, press button. For rapid fire, keep it pressed.
- For two-player games, the players must take turns using the joystick.





	1-player	2-player	Description
Game #	1	2	Basic Demon Attack
	3	4	Tracer Shot
	5	6	Advanced Demon Attack
	7	8	Advanced Tracer Shot

1-Player Games

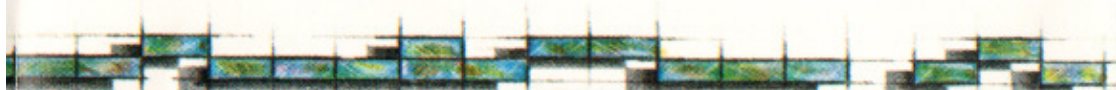
Games 1 and 5 are Demon Attack with direct laser cannon shots. Games 3 and 7 feature special tracer shots. This allows you to control a shot, after it is fired, by moving the Laser Cannon in the direction you wish it to go.

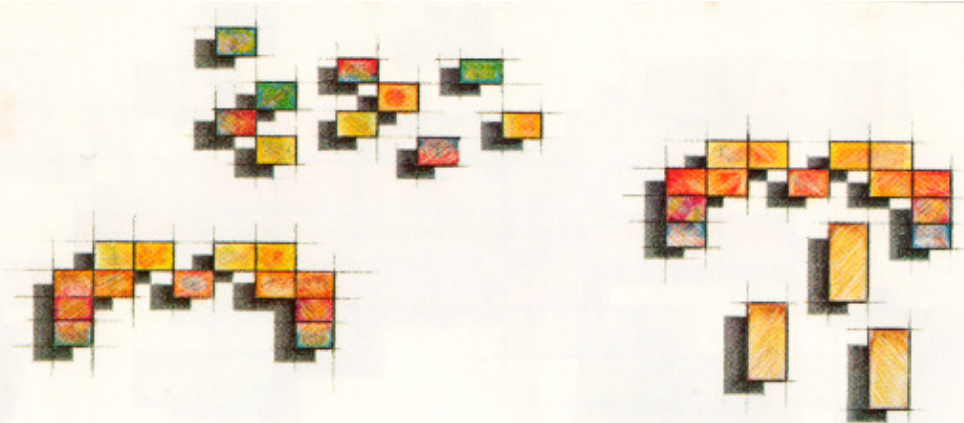
2-Player Games

Games 2, 4, 6, and 8 match your wits against more than waves of winged warriors!

Each Player:

- takes on similar waves of demons.
- maneuvers a separate Laser Cannon.
 - player 1 blue planet
 - player 2: red planet
- has own reserve bunkers.





- retains a separate score. Player 1 appears in blue in the upper right-hand corner Player 2, in red, appears in the upper left-hand corner
- Play alternates between players at the end of each wave.
- If both players survive the assault, they proceed to the next wave.
- If one player loses all reserve bunkers and gets vaporized, the other continues to try defying the demons.
- Games 4 and 8 feature special tracer shots.

Pausing Game Action

To pause game action,

- Hit RUN STOP key
- Game will appear on screen, with demons flying in place.
- To resume play hit the keyboard space bar or the joystick fire button.

Scoring

Wave	Demons	Split Demons	Diving Demons
1,2	10		
3,4	15		
5,6	20	40	80
7,8	25	50	100
9,10	30	60	120
11,12+	35	70	140

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IMAGIC

Consumer Affairs
981 University Avenue
Los Gatos, CA 95030

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we can best serve you.
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