

DIGISOFT AUSTRALIA PTY. LTD.
SOFTWARE DEVELOPMENT & DESIGN

OVERKILL

CBM AMIGA 1200, 4000



OVERKILL

Loading:

Turn off computer for at least 30 seconds. Insert Overkill Disk One into the internal disk drive and turn the computer on. Overkill will automatically load and run. Be ready to change Disk One when requested.

Game Play:

Progress towards the centre of the solar system by eliminating all Alien resistance on each planet. Your goal is the Enemies Fortress Planet, orbiting nearest the Sun.

A number of Trilithium Crystals are scattered about above each planet. Aliens will launch drone Aliens in an attempt to collect the crystals in order to transmute into even more dangerous Aliens!

However, help is at hand in the form of support troops capable of blowing up the crystals using deadly Helcium Mines. Once a crystal has been destroyed, the Trooper will await your return in order to be restocked with a new mine. To do this, fly your

spacecraft at the Trooper as he leaps into the air. Once he has caught hold of your ship, simply return him to the ground - the nearer a Trilithium crystal, the better!

Joy Stick:

The Joy Stick controls your direction of flight, and the Joy Stick Fire Button will unleash a variety of Laser Beams at the Enemy. In addition, you have a limited amount of Antimatter Shield at your disposal. Hit the space bar to activate and de-activate the shield - with shield on, you will be completely invulnerable to Alien attacks!

Once a Planet has been cleared, you are presented with a map of the Solar System. Use Joy Stick left and Joy Stick right to guide the cursor to the next Planet to conquer, and hit the Joy Stick Fire Button to warp to the selected Planet.

You start the Game with three (3) ships and a small amount of Shield. An extra Ship and extra Shield are awarded every 25,000 points.

Good Luck!