

D-DAY

THE BEGINNING OF THE END

Amiga Technical Information

Installing to Hard Drive

Step One: Insert disk 1 into the internal drive and disk 2 into the external drive, if you have one. Turn the machine on. The Workbench will load. Double click on the disk icon labelled "D-DAY". A window will open, showing two icons.

Step Two: Double click on the icon that says "HDInstall", and select the device to which you wish to install the game. You may install to the hard drive partition of your choice, to RAM, or to PCMCIA Card.

Step Three: You will be asked to specify a directory name into which the game files will be installed. The default name is "D-DAY". Press enter to accept this name. To choose a different name, backspace through the default name and type in your own choice. Press enter when finished.

Step Four: The computer will install disk 1 and then prompt you for the second disk if it is not in an external drive. The installation will continue automatically, after you insert the disk. (You do not need to press a key to continue.) The machine will display "Installation Complete" when it has finished installing the game. Click on this screen to return to the workbench.

Playing from Hard Drive

Double click on the icon representing the hard drive partition or device to which you installed the game, then double click again on the game directory. The game icon will appear. Double click on the icon to begin playing.

Playing from Floppies

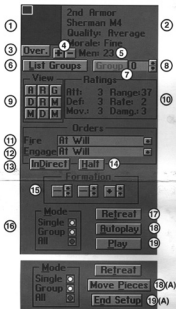
Step One: Insert disk 1 into the internal drive and disk 2 into your external drive if you have one. Turn the machine on. The workbench will load. Double click on the disk icon labelled "D-DAY". A window will open, showing two icons.

Step Two: Double click on the game icon. The title screen will appear; click on it to continue. The machine will prompt you to change to the second game disk at the appropriate time. Follow the on-screen instructions.

Edward Grabowski's

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MICRO-MINIATURES BATTLES



- 1) Micro-Map
- 2) Piece Statistics
- 3) Overview
- 4) Select Next/Previous
- 5) Number of Men
- 6) List Groups
- 7) Change Group
- 8) Group Number
- 9) View Buttons
- 10) Ratings
- 11) Order: Fire
- 12) Order: Engage
- 13) Indirect
- 14) Halt
- 15) Formation
- 16) Mode
- 17) Retreat
- 18) Autoplay
- 19) Play

- 18A) Move Pieces
(Setup Mode Only)
- 19A) End Setup
(Setup Mode Only)



ARTILLERY



TANK



INFANTRY



LANDING CRAFT

Q U I C K R E F E R E N C E C A R D