



NTSC U/C

Creative Isle



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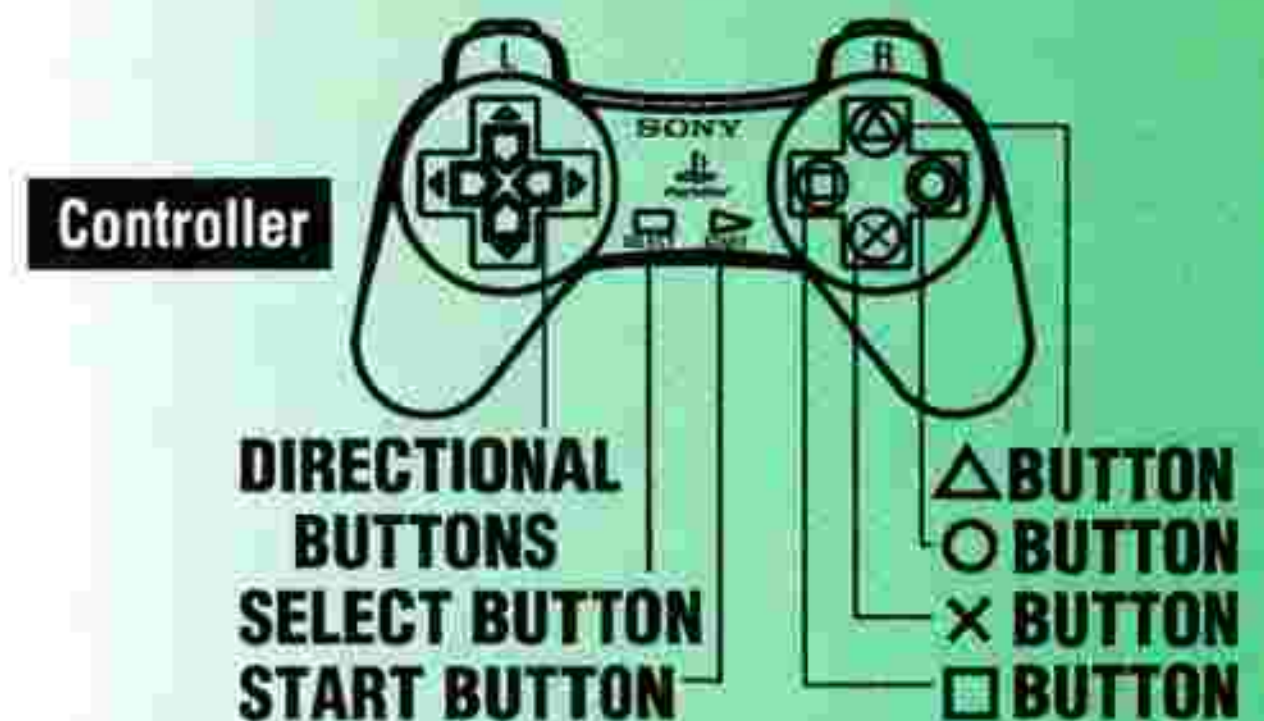
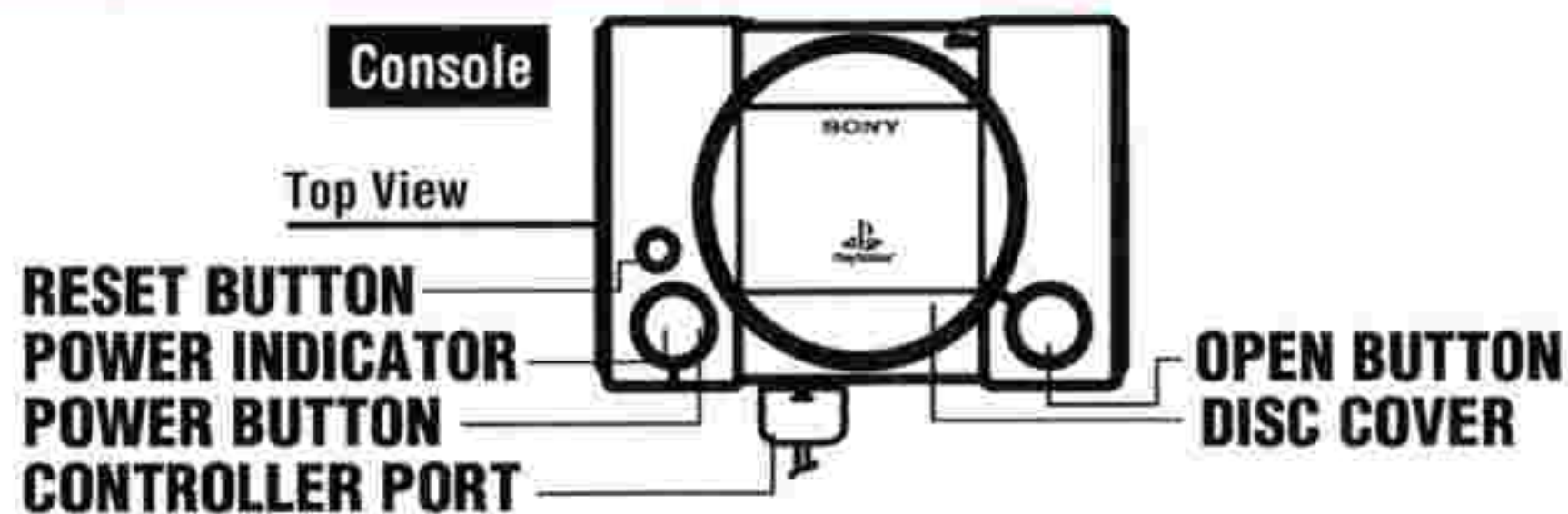
Creative Isle

Welcome to *Creative Isle* where your child can create his or her own stories and activities using characters from *The Secret of Googol*. He or she can choose the location, characters, actions, and dialogue and further develop his or her problem-solving and creative skills.

LEARNING OBJECTIVES

- Develop creativity
- Make inquiries
- Enhance problem-solving skills
- Generate original ideas
- Display curiosity
- Develop critical-thinking skills

Getting Started



Set up the PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the *Creative Isle* disc and close the CD door. Insert the game controller and turn on the PlayStation game console. From the opening screen, follow the instructions to start an activity.

- Use the **arrow buttons** on the PlayStation controller to move the pointer.
- Use the **X button** on the PlayStation controller for clicking.
- When the pointer turns into a hand, press the **X button** to select that location.
- To use the **palette**, click the item you want, then click the place in the scene where you want it to appear, or hold down the **X button**, use the **arrow buttons** to drag the item into the scene, and release the **X button**.

Using the Palette

- Click the **music note** to turn the music on or off.
- Click the **green light** to start the action; click the **red light** to stop it.
- Click the **character** you want to move into the scene, then click the spot in the scene where you want that character to appear.
- Click the **actions** you want the character to do, then click the spot in the scene where you want the action to take place:

The **foot** makes the character jump.

The **ballet slipper** makes the character dance.

The **ladder** makes the character climb.

The **banana peel** makes the character slip and fall.

The **magnifying glass** makes the character grow or shrink.

The **shoe** makes the character run.

The **speaker** makes the character talk.

The **brick wall** makes the character stop and turn around.

- Click a **number** between one and ten to increase or decrease the intensity of some of the actions.
- Click the **ABC** to display the keyboard and add words to your scene.
- Click the **feet** to create a path for the characters.
- Click the **wand** to make objects disappear.
- To delete an item from the scene, click the **scissors**, then click the item you want to remove.
- Click the **arrow** to use the pointer.

The Locations

Creative Isle takes place on an island and includes five scenes: the beach, tree house, pirate ship, cave, and rain forest. Using the palette, your child can create endless stories and enjoy many hours of creative play and exploration! Once your child has chosen a scene, have him or her:

- move a character or characters into the scene
- lay down a path for the character(s)
- choose actions for the character(s) along their path
- rearrange the moveable objects
- create his or her own stories

“The Beach”

The gentle waves lap against the sand; a Pirate Ship floats in the ocean; and an inviting tree house stands in the rain forest. Click the volcano and hear it roar! In addition to the choices your child has at the top of the screen, he or she can also incorporate the coconuts, the shells, and the starfish into his or her story.



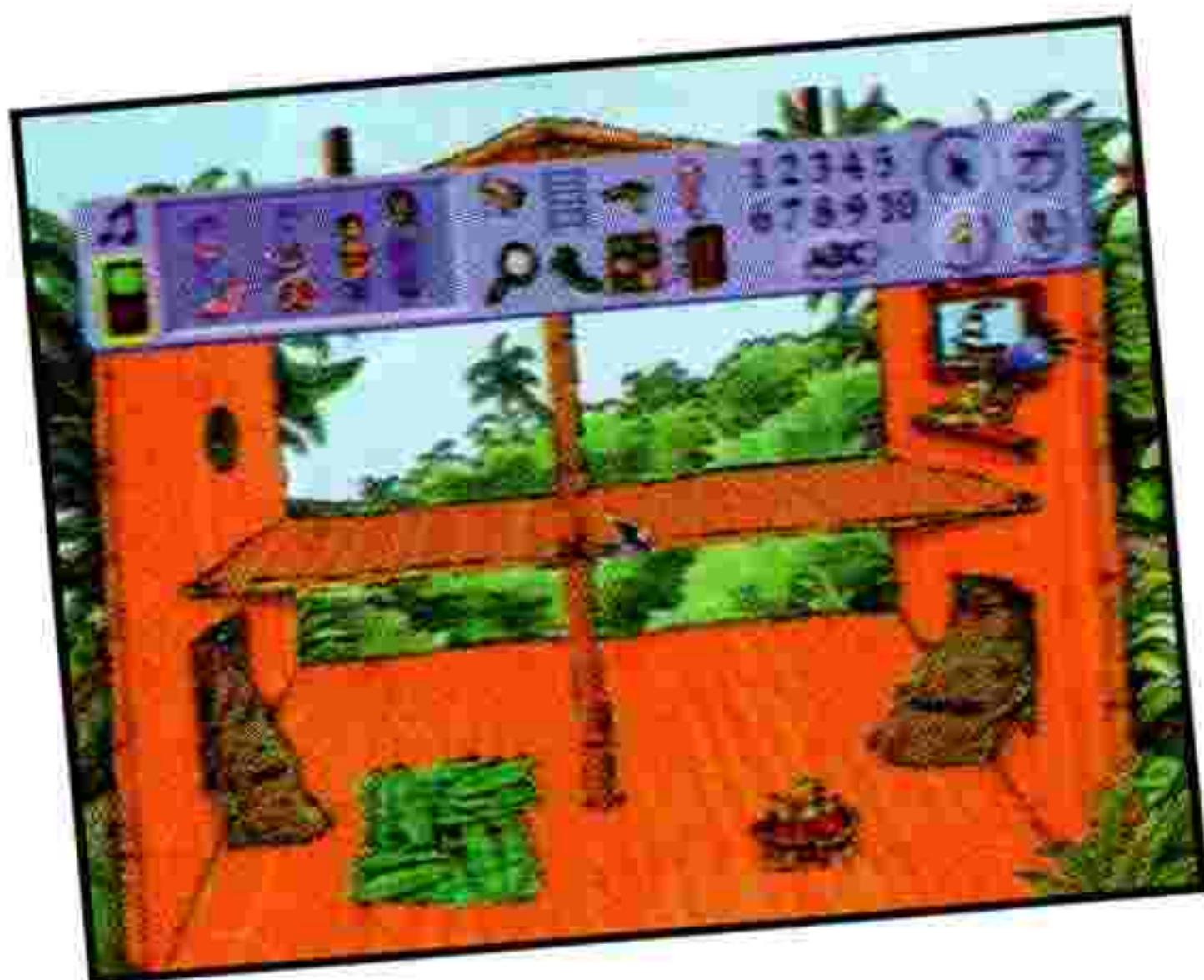
"The Pirate Ship"

Climb aboard and tread the creaky, wooden deck of this pirate vessel! Explore the cave and click the volcano to see it erupt. In addition to the choices at the top of the screen, your child can also incorporate the barrel, the fish basket, and the hatch cover into his or her story.



"The Tree House"

Everybody loves a tree house. Overlooking the lush rain forest, this one is the perfect setting in which your child may weave stories from his or her imagination. Click the sea shell on the shelf to hear a lullaby! Click the round opening on the left wall and watch a bird fly out! In addition to the choices at the top of the screen, your child can also incorporate the basket and the leaves covering the trap door into his or her story.



Encourage your child to imagine living in a tree house—all the time! How would the tree house be different from the house where your family is living now? How many friends could come over to visit at one time?

"The Cave"

Enter the exciting home of spiders and other creepy crawlies! The dark cave is the ideal setting for a game of hide-and-seek. As your child explores the cave, have him or her search for the bat! In addition to the choices at the top of the screen, your child can also incorporate the boulder (which can be used to seal and unseal side cave entrances) into his or her story.



Ask your child to imagine what it would be like to explore a cave. Wigsley made up a rhyme, "Cool and dark, this isn't a park." Have your child create his or her own rhyme to describe the inside of a cave.



"The Rain Forest"

Your child can search for the hidden monkey as he or she explores the clearing in the tangled, vine-covered rain forest. In addition to the choices at the top of the screen, your child can also incorporate the rocks and the branches into his or her story.

Extending the Learning Experience

Family Activities

Magnify It!

In *Creative Isle*, children can use the magnifying glass on the tools palette to enlarge or shrink characters. If you have a magnifying glass, let your child use it to explore. Or, talk about what a magnifying glass does. Ask your child when he or she would use a magnifying glass.

Cave Exploration

The cave in *Creative Isle* is big and mysterious. Take your child to the library and together look at books about caves and cave exploration. Decide which of the caves you read about would be the most fun to explore.

Treasure Hunt

Have a treasure hunt! Together, decorate a shoe-box to make a treasure chest. Fill it with old jewelry and knick-knacks, then hide it. Turn out the lights and hunt for it using flashlights. The winner gets to count and divide the treasure!

WARNING: READ BEFORE USING THE PlayStation™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation™ game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect the PlayStation™ game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING THE PlayStation™ DISC:

- This compact disc is intended for use only with the PlayStation™ game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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